

MetaBorg in Action

Examples of Domain-specific Language Embedding and
Assimilation using Stratego/XT

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July 5, 2005

MetaBorg: DSL Embedding and Assimilation

Generative programming methods and program transformation techniques can be used to overcome the lack of abstraction in general-purpose languages.

MetaBorg Method

Introduce domain abstractions in a general-purpose language.

- ▶ domain notation (syntax)
- ▶ code organization and structure
- ▶ domain specific analysis

1. *Embedding* of domain-specific language
2. *Assimilation* of embedded domain code

Example: Swul in Java

```
JMenuBar menubar = new JMenuBar();
JMenu filemenu = new JMenu("File");
JMenuItem newfile = new JMenuItem("New");
JMenuItem savefile = new JMenuItem("Save");
newfile.setAccelerator(KeyStroke.getKeyStroke(KeyEvent.VK_N, 2));
savefile.setAccelerator(KeyStroke.getKeyStroke(KeyEvent.VK_S, 2));
filemenu.add(newfile);
filemenu.add(savefile);
menubar.add(filemenu);

JPanel buttons = new JPanel(new GridLayout(1, 2));
JPanel south = new JPanel(new BorderLayout());
buttons.add(new JButton("Ok"));
buttons.add(new JButton("Cancel"));
south.add(BorderLayout.EAST, buttons);

JPanel panel = new JPanel(new BorderLayout());
panel.add(BorderLayout.CENTER, new JScrollPane(new JTextArea(20, 40)));
panel.add(BorderLayout.SOUTH, south);
```

Example: Swul in Java

```
menubar = {
  menu {
    text = "File"
    items = {
      menu item { text = "New"   accelerator = ctrl-N }
      menu item { text = "Save"  accelerator = ctrl-S }
    }
  }
}

content = panel of border layout {
  center = scrollpane of textarea { rows = 20  columns = 40 }

  south = panel of border layout {
    east = panel of grid layout {
      row = {
        button of "Accept"
        button of "Cancel"
      }
    }
  }
}
}
```

Example: Regular Expressions in Java

```
Pattern ipline = Pattern.compile(
    "( ( [0-1]?\\d{1,2} \\.) | ( 2[0-4]\\d \\.) | ( 25[0-5] \\.) ){3}"
    "( ( [0-1]?\\d{1,2}      ) | ( 2[0-4]\\d      ) | ( 25[0-5]      ) )");

if(ipline.matcher(input).matches()) {
    System.out.println("Input is an ip-number.");
} else {
    System.out.println("Input is NOT an ip-number.");
}
```

```
regex ipline = [/(
    ( ( [0-1]?\\d{1,2} \\.) | ( 2[0-4]\\d \\.) | ( 25[0-5] \\.) ){3}
    ( ( [0-1]?\\d{1,2}      ) | ( 2[0-4]\\d      ) | ( 25[0-5]      ) )
    /];

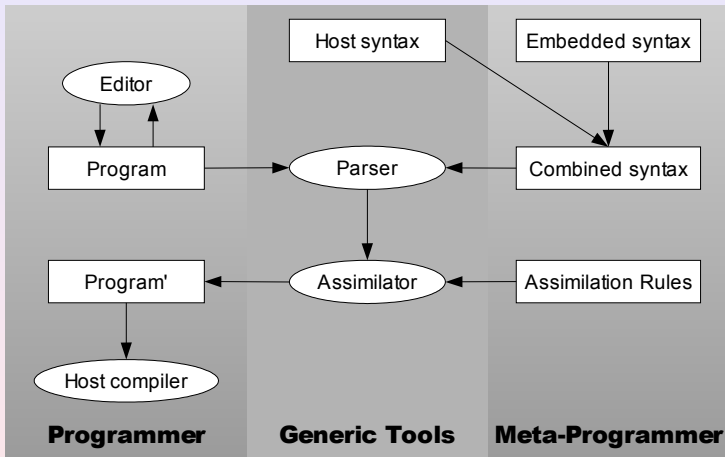
if( input =~? ipline ) {
    System.out.println("Input is an ip-number.");
} else {
    System.out.println("Input is NOT an ip-number.");
}
```

Example: Generating Java in Java

```
String vName = "propertyChangeListeners";
jsc.add("if (");
jsc.append(vName);
jsc.append(" == null) return;");
jsc.add("for (int i = 0; i < ");
jsc.append(vName);
jsc.append(".size(); i++) {");
jsc.indent();
jsc.add("((PropertyChangeListener) ");
jsc.append(vName);
jsc.append(".elementAt(i)).");
jsc.append("propertyChange(event);");
```

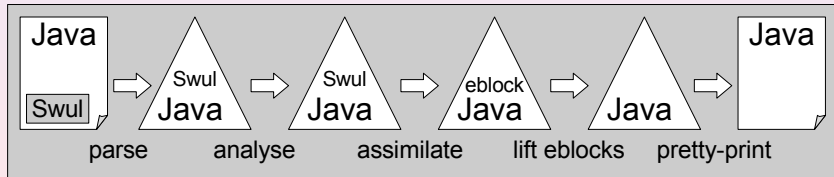
```
String x = "y";
CompilationUnit dec = [| public class Foo {
    public int bar() {
        return #[x] * x;
    }
} |];
```

MetaBorg: Architecture



Swul Implementation: Overview

1. Swul syntax definition
2. Embed Swul syntax in Java
3. Extend Java type checker with Swul typing rules
4. Assimilate embedded Swul to Swing Java code
5. Profit!



context-free syntax

```
ComponentType Props?      -> Component {cons("Component")}
"{ " Prop*  "}"          -> Props      {cons("Props")}
PropType "=" PropValues -> Prop       {cons("Prop")}

"{ " Component* "}" -> PropValues {cons("PropMultiValue")}
Component           -> PropValues {cons("PropSingleValue")}
```

context-free syntax

```
"panel"          -> ComponentType {cons("JPanel")}
"tabbedpane"    -> ComponentType {cons("JTabbedPane")}
"tab"           -> ComponentType {cons("Tab")}

"border" "layout" -> ComponentType {cons("BorderLayout")}
"grid" "layout"   -> ComponentType {cons("GridLayout")}
"box" "layout"    -> ComponentType {cons("BoxLayout")}

"content" -> PropType {cons("Content")}
"layout"  -> PropType {cons("Layout")}
"tabs"    -> PropType {cons("Tabs")}
"title"   -> PropType {cons("Title")}
```

Syntax definition for modifiers:

`context-free syntax`

```
(Modifier "-")* KeyEvent -> Prop {cons("Accelerator")}  
"ctrl"  -> Modifier {cons("CtrlModifier")}  
"alt"   -> Modifier {cons("AltModifier")}  
"shift" -> Modifier {cons("ShiftModifier")}  
"meta"  -> Modifier {cons("MetaModifier")}
```

Embed Swul in Java:

`context-free syntax`

```
SwulComponent -> JavaExpr      {avoid, cons("ToExpr")}  
JavaExpr      -> SwulComponent {avoid, cons("FromExpr")}
```

Reject cyclic derivations:

`context-free priorities`

```
JavaExpr -> SwulComponent > SwulComponent -> JavaExpr
```

Swul: Assimilation Rules

SwulAs-JButton :

```
[[ button { ps* } ]]{x} -> [[ { | x = new JButton(); bstm* | x | } ]]  
where <map(SwulAs-JButtonProp(|x))> ps* => bstm*
```

SwulAs-AbstractButtonProp(|x) :

```
[[ mnemonic = k ]] -> [[ x.setMnemonic(e); ]]  
where <SwulAs-KeyEvent> k => e
```

SwulAs-JPanel :

```
[[ panel of c ]]{x} -> [[ { | x = new JPanel(); x.setLayout(e); | x | } ]]  
where <SwulAs-LayoutManager(|x)> c => e
```

SwulAs-GridLayout(|x) :

```
[[ grid layout {ps*} ]]{y} -> [[ { | y=new GridLayout(i,j); |y| bstm*| } ]]  
where <nr-of-rows> ps*      => i  
      ; <nr-of-columns> ps* => j  
      ; <map(SwulAs-LayoutProp(|x,y))> ps* => bstm*
```

SwulAs-LayoutProp(|x,y) :

```
[[ horizontal gap = c ]] -> [[ y.setHgap(e) ; ]]  
where <SwulAs-Component> c => e
```

Traversal strategy for Swul Assimilation

```
swul-assimilate =  
  class-declaration  
  <+ class-initializer  
  <+ class-method  
  <+ swul-expression  
  <+ all(swul-assimilate)
```

```
class-initializer :  
  [[ static { bstm1* } ]] -> [[ static { bstm2* } ]]  
  where { | FieldModifier :  
    rules(FieldModifier :+ _ -> [[ static ]])  
    ; <swul-assimilate> bstm1* => bstm2*  
  }
```

```
swul-expression =  
  ?ToExpr(<SwulAs-Component>)
```

Regular Expressions: Analysis

`dryad-type-of :`

```
ToBooleanExpr(x, y) -> Boolean()
where <type-attr> x => TypeString()
      ; <type-attr> y => Regex()
```

`dryad-type-of :`

```
Assign(x, y) -> Regex()
where <type-attr> x => Regex()
      ; <type-attr> y => Regex()
```

```
public void bar(java.lang.String input)
{
    java.lang.String ipline = "...";
    if(input ~? ipline)
    {
        java.lang.System.out.println("Input is an ip-number.");
    }
    else
    {
        java.lang.System.out.println("Input is NOT an ip-number.");
    }
}
```

context-free syntax

```
"[" CompUnit "]" -> MetaExpr {cons("ToMetaExpr")}
"[" TypeDec "]" -> MetaExpr {cons("ToMetaExpr")}
"[" BlockStm "]" -> MetaExpr {cons("ToMetaExpr")}
"[" BlockStm* "]" -> MetaExpr {cons("ToMetaExpr")}
```

context-free syntax

```
"#[" MetaExpr "]" -> ID {cons("FromMetaExpr")}
"#[" MetaExpr "]" -> Expr {cons("FromMetaExpr")}
```

variables

```
MetaVarID -> ID
MetaVarID -> Expr
MetaVarID -> {Expr ", "}
```

lexical syntax

```
[A-Za-z\_\\$][A-Za-z0-9\_\\$]* -> MetaVarID
```

JavaJava: Assimilation to Eclipse JDT Core

`Assimilate(rec) :`

```
[[ return; ]] -> [[ _ast.newReturnStatement() ]]
```

`Assimilate(r) :`

```
type [[ double ]] -> [[ ast.newPrimitiveType(PrimitiveType.DOUBLE) ]]
```

`Assimilate(r) :`

```
[[ e; ]] -> [[ ast.newExpressionStatement(~e: <r> e) ]]
```

`Assimilate(rec) :`

```
[[ e.y(e*) ]] -> [[
```

```
  { | MethodInvocation x = _ast.newMethodInvocation();  
    x.setName(~e:<AssimilateId(rec)> y);  
    x.setExpression(~e:<rec> e);  
    bstm* | x | } ]]
```

```
where <newname> "inv" => x
```

```
; <AssimilateArgs(rec | x)> e* => bstm*
```

`Assimilate(r) :`

```
e [[ i ]] -> [[
```

```
  { | NumberLiteral x = ast.newNumberLiteral();  
    x.setToken("~i");  
    | x | } ]]
```

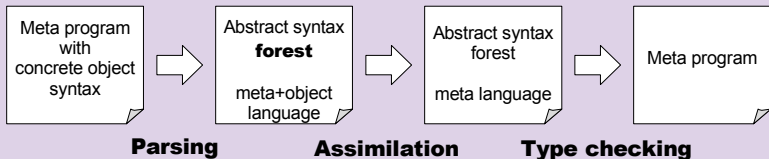
```
where <newname> "int" => x
```

JavaJava: Disambiguation

Embedding of Java in Java is ambiguous

```
String x = "y";  
CompilationUnit dec = [( public class Foo {  
    public int bar() {  
        return #[x] * x;  
    }  
} ]];
```

Pipeline for assimilation and disambiguation



JavaJava: Disambiguation

```
Assign(ExprName(Id("dec")),  
      1> ToMetaExpr( CompUnit(... ClassDec(... Id("Foo")...) ...) )  
      2> ToMetaExpr( ClassDec(... Id("Foo") ...) )  
      3> ToMetaExpr([ ClassDec(... Id("Foo") ...) ] ) )  
  
1> {| CompilationUnit cu_0 = _ast.newCompilationUnit(); ...  
   TypeDeclaration class_0 = _ast.newTypeDeclaration();  
   class_0.setName(_ast.newSimpleName("Foo")); ... | cu_0 |}  
2> {| TypeDeclaration class_1 = _ast.newTypeDeclaration();  
   class_1.setName(_ast.newSimpleName("Foo")); ... |class_1 |}  
3> {| List<BodyDeclaration> decs_0 = new ArrayList<BodyDeclaration>();  
   decs_0.add( ... ); ... | decs_0 |}
```

Ambiguity Lifting

```
dec = 1> CompUnit 2> TypeDec 3> List<BodyDec>
```

```
1> dec = CompUnit 2> dec = TypeDec 3> dec = List<BodyDec>
```

```
f(1> CompUnit 2> TypeDec 3> List<BodyDec>)
```

```
1> f(CompUnit) 2> f(TypeDec) 3> f(List<BodyDec>)
```

Discussion: Syntax Definition

Essential ingredients:

- ▶ Modular syntax definition
- ▶ Full and automatic parser generation

SDF and SGLR

- ▶ Modular syntax definition
- ▶ Defines lexical and context-free syntax
- ▶ Declarative disambiguation
- ▶ Context-sensitive lexical analysis
 - ▶ Parsing 'combined' with lexical analysis
 - ▶ Keywords not automatically reserved
- ▶ Allows ambiguities

Implementation: SGLR (Scannerless Generalized LR parsing)

Stratego

- ▶ **Rewrite rules**
 - ▶ Basic translation of DSL
- ▶ **Strategies**
 - ▶ Control application of the rewrite rules
 - ▶ Rules are not applicable everywhere
- ▶ **Generic Term Traversals**
 - ▶ Avoid handcoding traversals over a large language
 - ▶ Handle only the important cases
- ▶ **Scoped dynamic rewrite rules**
 - ▶ Context-sensitive translation
- ▶ **Concrete Object Syntax**
 - ▶ Write rewrite rules using syntax of DSL and GPL

Characteristics of the MetaBorg Method

1. **Syntactic**

- ▶ Syntax of embedded code checked at compile-time

2. **No restrictions on syntax**

- ▶ Arbitrary context-free languages
- ▶ Embed languages with different lexical syntax

3. **Not specific to single host language**

- ▶ Embed domain syntax in any host language

4. **Interaction with host language**

- ▶ Weave embedded code in host language

5. **Combination of extensions**

- ▶ Embed multiple languages

6. **No restrictions on assimilation**

- ▶ Context-sensitive, global
- ▶ Optimization, semantic checks

Example: Swul Events

```
class MenuEvent {
    static void newFileEvent() { ... }

    static void main(String[] ps) { ...
        menubar = {
            menu {
                text = "File"
                items = {
                    menu item {
                        text = "New"
                        action event = { newFileEvent(); }
                    }
                    menu item {
                        text = "Exit"
                        action event = { System.exit(0); }
                    }
                }
            }
        }
        ...
    }
}
```

Example: Swul Events

```
class MenuEvent {
    private static ClassHandler_0 classHandler_0 = new ClassHandler_0();
    public static void newFileEvent() { ... }

    public static void main(String[] ps) { ...
        JMenuItem_0 = new JMenuItem();
        JMenuItem_0.setText("New");
        JMenuItem_0.addActionListener(
            EventHandler.create(..., ClassHandler_0, "ActionListener_0", ""));
        ... }

    public static class ClassHandler_0 {
        public void ActionListener_0(ActionEvent event) { newFileEvent(); }
        public void ActionListener_1(ActionEvent event) { System.exit(0); }
    }
}
```

Example: Regular Expression Rewrites

```
String input = ...

regex body = [/ <body[^>]*?> .* </body> /]

regex amp = [/ & /] -> [/ &amp; /];
regex lt = [/ < /] -> [/ &lt; /];
regex gt = [/ > /] -> [/ &gt; /];
regex escape = amp <+ lt <+ gt;

regex noattach =
  [/ <a[^>]*?> \s* Attach \s* </a> /]
  -> [/ <strike> Attach </strike> /];

regex edittopic =
  [/ %EDITTOPIC% /]
  -> [/ <a href="%EDITURL%"><b>${editAction}</b></a> /];

input ~ = one(body <~> all(edittopic <+ noattach <+ escape))
```

Example: Regular Expression Rewrites

```
regex amp = [/ & /] -> [/ &amp; /];  
regex lt  = [/ < /] -> [/ &lt; /];  
regex gt  = [/ > /] -> [/ &gt; /];  
regex escape = amp <+ lt <+ gt;  
  
input ~ = all(escape);
```

```
Pattern amp = Pattern.compile("&", Pattern.MULTILINE);  
Pattern lt  = Pattern.compile("<", Pattern.MULTILINE);  
Pattern gt  = Pattern.compile(">", Pattern.MULTILINE);  
  
StringBuffer buffer_0 = new StringBuffer();  
  
Matcher matcher_2 = amp.matcher(input);  
Matcher matcher_1 = lt.matcher(input);  
Matcher matcher_0 = gt.matcher(input);
```


Example: Regular Expression Rewrites

```
int matchedto_0;
boolean matched_0 = false;
label_0 : for(int i_0 = 0; i_0 < input.length(); i_0++) {
    matcher_2.region(i_0, input.length());
    matcher_1.region(i_0, input.length());
    matcher_0.region(i_0, input.length());

    if(matcher_2.looksAt()) {
        matchedto_0 = matcher_2.end();
        buffer_0.append("&");
        i_0 = matchedto_0 - 1;
        matched_0 = true;
        continue label_0;
    }
    if(matcher_1.looksAt()) { ... buffer_0.append("<") ... }
    if(matcher_0.looksAt()) { ... buffer_0.append(">") ... }
    buffer_0.append(input.charAt(i_0));
}
if(matched_0) { } else {
    buffer_0.delete(buffer_0.length() - input.length(), buffer_0.length());
    buffer_0.append(input);
}
input = buffer_0.toString();
```

Discussion: Intrastructure for Program Transformation

- ▶ Generic tools and methods
- ▶ Still much work to implement basic infrastructure
- ▶ Language-specific support

Stratego/XT Extensions Provide

Excellent syntactic support for Java

- ▶ Java syntax definition (5.0)
- ▶ Java pretty-printer (5.0)

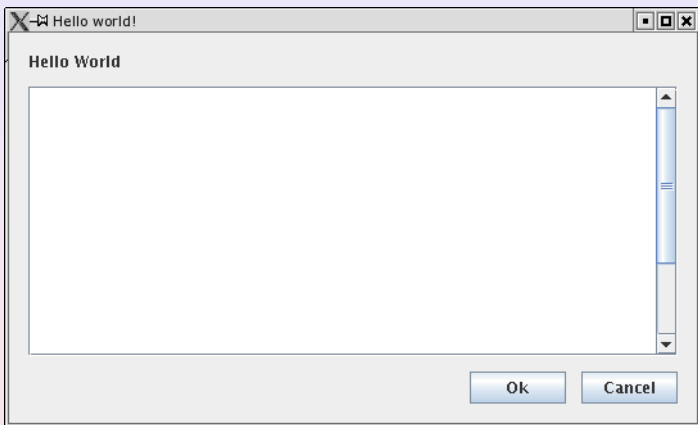
Quickly improving semantic support for Java

- ▶ Java disambiguation
- ▶ Java type information
- ▶ API for reflecting over Java code

Part II

MetaBorg

Example 1: Implement a GUI



Example 1: Implement a GUI using Java/Swing

```
public class HelloWorld {
    public static void main(String[] ps) {

        JTextArea text = new JTextArea(20,40);

        JPanel panel = new JPanel(new BorderLayout(12,12));
        panel.add(BorderLayout.NORTH , new JLabel("Hello World"));
        panel.add(BorderLayout.CENTER , new JScrollPane(text));

        JPanel south = new JPanel(new BorderLayout(12,12));
        JPanel buttons = new JPanel(new GridLayout(1, 2, 12, 12));
        buttons.add(new JButton("Ok"));
        buttons.add(new JButton("Cancel"));

        south.add(BorderLayout.EAST, buttons);
        panel.add(BorderLayout.SOUTH, south);

        ...
    }
}
```

Example 1: Implement a GUI using Java/Swing

```
public class HelloWorld {
    public static void main(String[] ps) {

        JTextArea text = new JTextArea(20,40);

        JPanel panel = new JPanel(new BorderLayout(12,12));
        panel.add(BorderLayout.NORTH , new JLabel("Hello World"));
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        JPanel south = new JPanel(new BorderLayout(12,12));
        JPanel buttons = new JPanel(new GridLayout(1, 2, 12, 12));
        buttons.add(new JButton("Ok"));
        buttons.add(new JButton("Cancel"));

        south.add(BorderLayout.EAST, buttons);
        panel.add(BorderLayout.SOUTH, south);

        ...
    }
}
```

Does not correspond to hierarchical structure of the user-interface.

Example 1: Implement a GUI using Java/Swing

```
public class HelloWorld {
    public static void main(String[] ps) {

        JTextArea text = new JTextArea(20,40);

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        JPanel buttons = new JPanel(new GridLayout(1, 2, 12, 12));
        buttons.add(new JButton("Ok"));
        buttons.add(new JButton("Cancel"));

        south.add(BorderLayout.EAST, buttons);
        panel.add(BorderLayout.SOUTH, south);

        ...
    }
}
```

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Example 1: Implement a GUI using Java/Swing

```
public class HelloWorld {
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        panel.add(BorderLayout.NORTH , new JLabel("Hello World"));
        panel.add(BorderLayout.CENTER , new JScrollPane(text));

        JPanel south = new JPanel(new BorderLayout(12,12));
        JPanel buttons = new JPanel(new GridLayout(1, 2, 12, 12));
        buttons.add(new JButton("Ok"));
        buttons.add(new JButton("Cancel"));

        south.add(BorderLayout.EAST, buttons);
        panel.add(BorderLayout.SOUTH, south);

        ...
    }
}
```

Does not correspond to hierarchical structure of the user-interface.

Analysis of user-interface structure is impossible or difficult.

Domain abstraction in general-purpose languages

- ▶ Semantic domain abstraction
 - ▶ Designed for extensibility and reuse
- ▶ No syntactic domain abstraction
 - ▶ Only generic syntax of method invocations
 - ▶ No domain-specific notation and composition

Concrete Syntax for Objects

Domain abstraction in general-purpose languages

- ▶ Semantic domain abstraction
 - ▶ Designed for extensibility and reuse
- ▶ No syntactic domain abstraction
 - ▶ Only generic syntax of method invocations
 - ▶ No domain-specific notation and composition

Concrete syntax for domain abstractions

- ▶ Semantic domain abstraction
- ▶ Syntactic domain abstraction

The MetaBorg Method:

1. *Embedding* of domain-specific language
2. *Assimilation* of embedded domain code

Example 1: Implement a GUI using Concrete Syntax

```
public class HelloWorld {
    public static void main(String[] ps) {

        JPanel panel = panel of border layout {
            north = label "Hello World"

            center = scrollpane of textarea {
                rows      = 20
                columns = 40
            }

            south = panel of border layout {
                east = panel of grid layout {
                    row = {
                        button "Ok"
                        button "Cancel"
                    }
                }
            }
        }
    };
    ...
}
```

Example 1: Implement a GUI using Concrete Syntax

Syntax reflects the hierarchical structure of the user-interface.

```
public class HelloWorld {
    public static void main(String[] ps) {

        JPanel panel = panel of border layout {
            north = label "Hello World"

            center = scrollpane of textarea {
                rows      = 20
                columns = 40
            }

            south = panel of border layout {
                east = panel of grid layout {
                    row = {
                        button "Ok"
                        button "Cancel"
                    }
                }
            }
        }
    };
    ...
}
```

Example 1: Implement a GUI using Concrete Syntax

```
public class HelloWorld {
    public static void main(String[] ps) {

        JPanel panel = panel of border layout {
            north = label "Hello World"

            center = scrollpane of textarea {
                rows      = 20
                columns = 40
            }

            south = panel of border layout {
                east = panel of grid layout {
                    row = {
                        button "Ok"
                        button "Cancel"
                    }
                }
            }
        }
    };
    ...
}
```

Syntax reflects the hierarchical structure of the user-interface.

The interaction between the domain-specific and general-purpose code is seamless.

Example 2: Code Generation

Suppose we want to generate:

```
if(propertyChangeListeners == null)
    return;

PropertyChangeEvent event =
    new PropertyChangeEvent(this, fieldName, oldValue, newValue);

for(int c=0; c < propertyChangeListeners.size(); c++) {
    ((PropertyChangeListener)
        propertyChangeListeners.elementAt(c)).propertyChange(event);
}
```

Parameterized by the name of the listeners variable.

(Fragment generated by Castor)

Example 2: Code Generation using Strings

```
String vName = "propertyChangeListeners";

jsc.add("if (");
jsc.append(vName);
jsc.append(" == null) return;");

jsc.add("PropertyChangeEvent event = new ");
jsc.append("PropertyChangeEvent");
jsc.append("(this, fieldName, oldValue, newValue);");

jsc.add("for (int i = 0; i < ");
jsc.append(vName);
jsc.append(".size(); i++) {");
jsc.indent();
jsc.add("((PropertyChangeListener) ");
jsc.append(vName);
jsc.append(".elementAt(i)).");
jsc.append("propertyChange(event);");
jsc.unindent();
jsc.add("}");
```

Example 2: Code Generation using Strings

```
String vName = "propertyChangeListeners";
```

```
jsc.add("if (");  
jsc.append(vName);  
jsc.append(" == null) return;");
```

```
jsc.add("PropertyChangeEvent event = new ");  
jsc.append("PropertyChangeEvent");  
jsc.append("(this, fieldName, oldValue, newValue);");
```

```
jsc.add("for (int i = 0; i < ");  
jsc.append(vName);  
jsc.append(".size(); i++) {");  
jsc.indent();  
jsc.add("((PropertyChangeListener) ");  
jsc.append(vName);  
jsc.append(".elementAt(i)).");  
jsc.append("propertyChange(event);");  
jsc.unindent();  
jsc.add("}");
```

Uses the Java syntax:
the syntax of the domain.

Example 2: Code Generation using Strings

```
String vName = "propertyChangeListeners";

jsc.add("if (");
jsc.append(vName);
jsc.append(" == null) return;");

jsc.add("PropertyChangeEvent event = new ");
jsc.append("PropertyChangeEvent");
jsc.append("(this, fieldName, oldValue, new");

jsc.add("for (int i = 0; i < ");
jsc.append(vName);
jsc.append(".size(); i++) {");
jsc.indent();
jsc.add("((PropertyChangeListener) ");
jsc.append(vName);
jsc.append(".elementAt(i)).");
jsc.append("propertyChange(event);");
jsc.unindent();
jsc.add("}");
```

Uses the Java syntax:
the syntax of the domain.

No syntactic checks of
the generated code.

Escaping to the meta
language is difficult.

Code generator tries to
do some pretty printing.

Further processing of the
code is impossible.

Example 2: Code Generation using Abstract Syntax Trees

```
VariableDeclarationFragment fragment =
    _ast.newVariableDeclarationFragment();
fragment.setName(_ast.newSimpleName("event"));
ClassInstanceCreation newi = _ast.newClassInstanceCreation();
newi.setType(_ast.newSimpleType(
    _ast.newSimpleName("PropertyChangeEvent")));
List args = newi.arguments();
args.add(_ast.newThisExpression());
args.add(_ast.newSimpleName("fieldName"));
args.add(_ast.newSimpleName("oldValue"));
args.add(_ast.newSimpleName("newValue"));
fragment.setInitializer(newi);
VariableDeclarationStatement vardec =
    _ast.newVariableDeclarationStatement(fragment);
vardec.setType(_ast.newSimpleType(
    _ast.newSimpleName("PropertyChangeEvent")));
```

Example 2: Code Generation using Abstract Syntax Trees

Extremely verbose and unclear: 90 lines of code!

```
VariableDeclarationStatement vardec =  
    _ast.newVariableDeclarationStatement(fragment);  
fragment.setName(_ast.newSimpleName("event"));  
ClassInstanceCreation newi = _ast.newClassInstanceCreation(  
newi.setType(_ast.newSimpleType(  
    _ast.newSimpleName("PropertyChangeEvent"), ...  
List args = newi.arguments();  
args.add(_ast.newThisExpression());  
args.add(_ast.newSimpleName("fieldName"));  
args.add(_ast.newSimpleName("oldValue"));  
args.add(_ast.newSimpleName("newValue"));  
fragment.setInitializer(newi);  
VariableDeclarationStatement vardec =  
    _ast.newVariableDeclarationStatement(fragment);  
vardec.setType(_ast.newSimpleType(  
    _ast.newSimpleName("PropertyChangeEvent")));
```

Does not correspond to the structure of the code to be generated.

Example 2: Code Generation using Abstract Syntax Trees

Extremely verbose and unclear: 90 lines of code!

```
VariableDeclarationStatement vardec =  
    _ast.newVariableDeclarationStatement(  
        fragment.setName(_ast.newSimpleName("event"  
ClassInstanceCreation newci = _ast.newClassInstanceCreation(  
newci.setType(_ast.newSimpleType(  
    _ast.newSimpleName("PropertyChangeEvent"),  
List args = newci.arguments();  
args.add(_ast.newThisExpression());  
args.add(_ast.newSimpleName("fieldName"));  
args.add(_ast.newSimpleName("oldValue"));  
args.add(_ast.newSimpleName("newValue"));  
fragment.setInitializer(newci);  
VariableDeclarationStatement vardec =  
    _ast.newVariableDeclarationStatement(  
vardec.setType(_ast.newSimpleType(  
    _ast.newSimpleName("PropertyChangeEvent"),
```

Does not correspond to the structure of the code to be generated.

Code is syntactically checked by host language compiler and further processing is possible.

Don't worry about the layout.

Example 2: Code Generation using Concrete Syntax

```
String x = "propertyChangeListeners";

List<Statement> stms = [[
    if(x == null)
        return;

    PropertyChangeEvent event =
        new PropertyChangeEvent(this, fieldName, oldValue, newValue);

    for(int c=0; c < x.size(); c++) {
        ((PropertyChangeListener)
            x.elementAt(c)).propertyChange(event);
    }
    ]];
```

Example 2: Code Generation using Concrete Syntax

```
String x = "propertyChangeListeners";
```

Uses the syntax of the domain: Java.

```
List<Statement> stmts = [[
```

```
    if(x == null)
```

```
        return;
```

Syntax of the generated code is checked and further processing is possible.

```
PropertyChangeEvent event =
```

```
    new PropertyChangeEvent(this, fieldName, oldValue, newValue);
```

```
for(int c=0; c < x.size(); c++) {
```

```
    ((PropertyChangeListener)
```

```
        x.elementAt(c)).propertyChange(event);
```

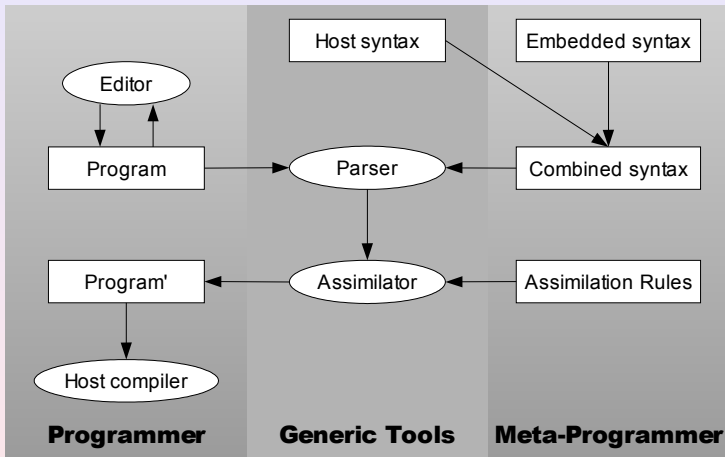
```
}
```

```
]];
```

Separate pretty-printer: don't worry about the layout.

Support for interaction between the generated code and the meta language.

Architecture of the MetaBorg Method



Characteristics of the MetaBorg Method

1. Syntactic

- ▶ Syntax of embedded code checked at compile-time

2. No restrictions on syntax

- ▶ Arbitrary context-free languages
- ▶ Embed languages with different lexical syntax

3. Not specific to single host language

- ▶ Embed domain syntax in any host language

4. Interaction with host language

- ▶ Weave embedded code in host language

5. Combination of extensions

- ▶ Embed multiple languages

6. No restrictions on assimilation

- ▶ Context-sensitive, global
- ▶ Optimization, semantic checks

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Syntactic domain abstraction

```
(Integer, String) t = (1, "Hello world!");
```

API: Semantic domain abstraction

```
public class Pair<F, S> {  
    public Pair(F first, S second) ...  
    public static <F1, S1> Pair<F1, S1> construct(F1 f, S1 s)  
  
    public F getFirst() ...  
    public void setFirst(F value) ...  
}
```

After assimilation

```
Pair<Integer, String> t = Pair.construct(1, "Hello world!");
```

Embed syntax for Pairs in Java

```
module Java-Pair imports Java-15
exports
  context-free syntax
  "(" Expr "," Expr ")" -> Expr {cons("NewPair")}
  "(" Type "," Type ")" -> Type {cons("PairType")}
```

Assimilate Pairs to Pair API

```
module Java-Pair-Assimilate imports Java-Pair
rules
  AssimilatePair :
    expr [[ (e1, e2) ]] -> expr [[ Pair.construct(e1, e2) ]]

  AssimilatePair :
    type [[ (t1, t2) ]] -> type [[ Pair<t1, t2> ]]
```

Embed syntax for Pairs in Java

```
module Java-Pair imports Java-15
exports
  context-free syntax
  "(" Expr "," Expr ")" -> Expr {cons("NewPair")}
  "(" Type "," Type ")" -> Type {cons("PairType")}
```

Assimilate Pairs to Pair API

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module Java-Pair-Assimilate imports Java-Pair
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  AssimilatePair :
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  AssimilatePair :
    type [[ (t1, t2) ]] -> type [[ Pair<t1, t2> ]]
```

Assimilation rules use concrete syntax for Java and Pairs as well!

Syntactical domain abstraction

```
"panel" "of" Layout -> Component {cons("Panel")}  
"button" String    -> Component {cons("ButtonText")}
```

Embedding of domain specific language

```
Component -> Expr    {cons("ToExpr")}  
Expr      -> Component {cons("FromExpr")}
```

Assimilation rules

```
Swulc-Component :  
  swul [[ button e ]] -> expr [[ new JButton(e) ]]
```

```
Swulc-Layout :  
  swul [[ grid layout {ps*} ]] -> expr [[ new GridLayout(i, j) ]]  
  where <nr-of-rows> ps* => i  
        ; <nr-of-columns> ps* => j
```

MetaBorg Applied: JavaJava

Embed Java syntax in Java

```
"e" [0-9]*      -> Expr          {prefer}
"e" [0-9]* "*" -> {Expr " ,"}*  {prefer}
"type" "[" Type "]" -> MetaExpr {cons("ToMetaExpr")}
```

Assimilation rules for Eclipse JDT Core API

```
Assimilate(r) :
  type [[ double ]] -> [[ ast.newPrimitiveType(PrimitiveType.DOUBLE) ]]

Assimilate(r) :
  [[ e; ]] -> [[ ast.newExpressionStatement(~e: <r> e) ]]

Assimilate(r) :
  [[ y(e*) ]] -> [[
    { | MethodInvocation x = ast.newMethodInvocation();
      x.setName(ast.newSimpleName("~y"));
      bstm* | x | }
  ]]
  where <newname> "inv" => x
        ; <ExplodeArgs(r | x)> e* => bstm*
```

MetaBorg Applied: JavaJava

Embed Java syntax in Java

```
"e" [0-9]*      -> Expr      {prefer}
"e" [0-9]* "*" -> {Expr " ,"}* {prefer}
"type" "[" Type "]" -> MetaExpr {cons("ToMetaExpr")}
```

Assimilation rules for Eclipse JDT Core API

```
Assimilate(r) :
  type [[ double ]] -> [[ ast.newPrimitiveType(PrimitiveType.DOUBLE) ]]

Assimilate(r) :
  [[ e; ]] -> [[ ast.newExpressionStatement(~e: <r> e) ]]

Assimilate(r) :
  [[ y(e*) ]] -> [[
    { | MethodInvocation x = ast.newMethodInvocation(
      x.setName(ast.newSimpleName("~y"
        bstm* | x |)
    )
  ]]
  where <newname> "inv" => x
        ; <ExplodeArgs(r | x)> e* => bstm
```

To make the implementation of assimilation rules easier, declarations and statements are allowed in expressions.

MetaBorg embeddings are relatively easy to implement. Why?

- ▶ SDF
 - ▶ Modular syntax definition
 - ▶ Defines lexical and context-free syntax
 - ▶ Declarative disambiguation
 - ▶ Allows ambiguities
- ▶ SGLR
 - ▶ Scannerless Generalized LR parsing
 - ▶ Lexical analysis is context-sensitive
- ▶ Stratego
 - ▶ Strategies and rewrite rules
 - ▶ Meta-programming with concrete syntax

All available and proven technology!

Scope of MetaBorg

- ▶ Meta programming
 - ▶ *Code generation* (run-time)
 - ▶ Annotation processing
- ▶ *Graphical user interfaces*
- ▶ Embedded query languages
 - ▶ XPath, XQuery, SQL, JDOQL
- ▶ Language processing
 - ▶ Context-free grammars
 - ▶ Regular expressions
- ▶ *XML processing*
- ▶ Concurrency abstractions
- ▶ ...

Available as prototype in JavaBorg

MetaBorg: Concrete Syntax for Domain Abstractions

- ▶ *Embedding* of domain-specific language
- ▶ *Assimilation* of embedded domain code

Embedded domain-specific languages ...

- ▶ make code more readable.
- ▶ encourage a better style of programming.
- ▶ future work: integration in compilers, debuggers, refactoring tools, documentation generators, etc.

<http://www.metaborg.org>

Part III

Infrastructure for Java Transformation Systems

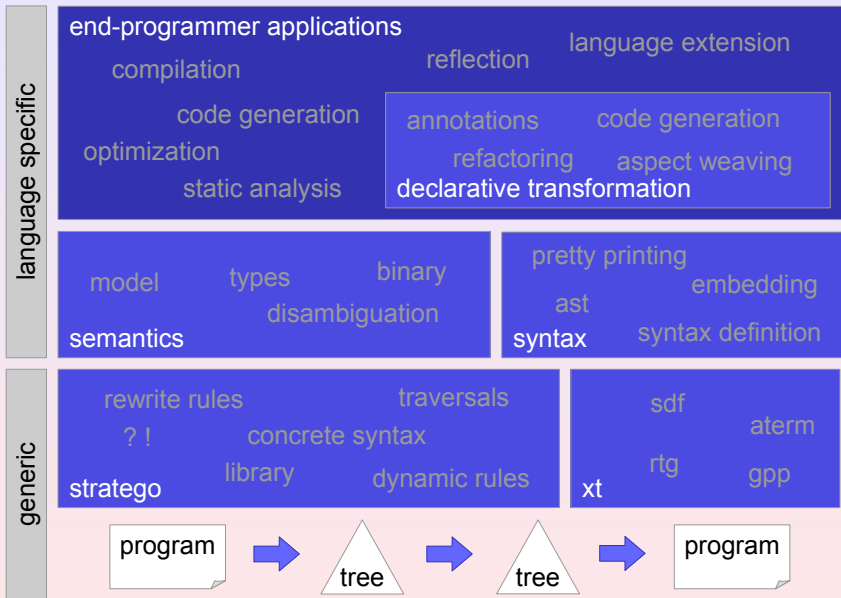
- ▶ **Stratego** – Generic language for program transformation
- ▶ **XT** – Generic infrastructure for transformation systems
- ▶ **XT Orbit** – Language specific tools

Satellite Java

- ▶ **Java Front**: Syntax related infrastructure for Java
- ▶ **Dryad**: Components for Java transformation systems
- ▶ **AspectJ Front**: extension of Java Front

Goals

- ▶ Complete tool set for Java meta-programming systems
- ▶ Compatible and up to date
- ▶ Validation: apply Stratego/XT to real-life language
- ▶ World domination



- ▶ **Syntax Definition**
- ▶ **Parser**
- ▶ **Pretty-Printer**
- ▶ **Embedding of Java**

SDF grammar for Java 2 version 1.5
(*i.e. generics, enums, annotations, ...*)

- ▶ Modular
- ▶ Structure of Java Language Specification, 3rd Edition
- ▶ Declarative disambiguation
 - ▶ Single expression non-terminal
 - ▶ Context-free priorities
 - ▶ Lexical restrictions
 - ▶ Rejections
- ▶ Integrated lexical and context-free syntax
 - ▶ Important for language extension (AspectJ)

Syntax Definition: Ambiguities

lexical restrictions

"+" -/- [\+]

ID -/- [a-zA-Z0-9_\\\$]

FloatNumeral -/- [fFdD]

lexical syntax

Keyword -> ID {reject}

context-free priorities ...

```
> {left: Expr "*" Expr -> Expr
      Expr "/" Expr -> Expr }
> {left: Expr "+" Expr -> Expr
      Expr "-" Expr -> Expr }
> {left: Expr "<<" Expr -> Expr
      Expr ">>" Expr -> Expr }
> {left: Expr "instanceof" RefType -> Expr
      Expr "<" Expr -> Expr
      Expr ">" Expr -> Expr }
> {left: Expr "==" Expr -> Expr
      Expr "!=" Expr -> Expr }
> Expr "&" Expr -> Expr
> Expr "^" Expr -> Expr
> Expr "|" Expr -> Expr ...
```

Syntax Definition: Ambiguities: Cast Expressions

JLS: Cast Expressions

```
( ReferenceType ) UnaryExpressionNotPlusMinus  
( PrimitiveType ) UnaryExpression
```

JLS: Different Priorities

```
$ echo "(Integer) - 2" | parse-java -s Expr | pp-aterm  
Minus(ExprName(Id("Integer")), Lit(Deci("2")))
```

```
$ echo "(Integer) (- 2)" | parse-java -s Expr | pp-aterm  
CastRef(  
  ClassOrInterfaceType(TypeName(Id("Integer")), None)  
  , Minus(Lit(Deci("2")))  
)
```

```
$ echo "(int) - 2" | parse-java -s Expr | pp-aterm  
CastPrim(Int, Minus(Lit(Deci("2"))))
```

Compare to C: syntactical ambiguity (see Transformers)

Syntax Definition: Ambiguities: Cast Expressions

Java Front: Cast Expressions

```
"(" PrimType ")" Expr -> Expr {cons("CastPrim")}  
"(" RefType ")" Expr -> Expr {cons("CastRef")}  
PrimType -> Type  
RefType -> Type
```

Java Front: Cast Priorities

context-free priorities

```
"(" RefType ")" Expr -> Expr  
> { "++" Expr -> Expr  
    "--" Expr -> Expr  
    "+" Expr -> Expr  
    "-" Expr -> Expr }
```

context-free priorities

```
"(" PrimType ")" Expr -> Expr  
> {left:  
    Expr "*" Expr -> Expr  
    Expr "/" Expr -> Expr  
    Expr "%" Expr -> Expr }
```

Syntax Definition: Context-Dependent Ambiguities

Java is an ambiguous language

▶ `import java.util.ArrayList`

Package, typename

```
TypeImportDec(  
  TypeName(  
    PackageOrTypeName(PackageOrTypeName(Id("java")), Id("util"))  
  , Id("ArrayList")  
)  
)
```

▶ `System.out.println("Hello world")`

Package, typename, field, local variable

```
MethodName(  
  AmbName(AmbName(Id("System")), Id("out"))  
  , Id("println")  
)
```

Syntax Definition: How to Handle Ambiguities?

- ▶ Preserve ambiguities: parse forest (GLR)
- ▶ Generalize syntactic sorts: `PackageOrTypeName`, `AmbiguousName`, `ClassOrInterfaceType`

JLS: Mixture

ReferenceType:

ClassOrInterfaceType

TypeVariable

ClassOrInterfaceType:

ClassType

InterfaceType

PackageOrTypeName

Identifier

PackageOrTypeName . Identifier

ExpressionName:

Identifier

AmbiguousName . Identifier

Syntax Definition: Context-Dependent Ambiguities

Java Front

- ▶ Non-ambiguous (ambiguities encoded in grammar)
- ▶ e.g. `PackageOrTypeName`, `AmbName`,
`ClassOrInterfaceType`

Alternative: Preserve

- ▶ Use Generalized LR and parse forest (a la Transformers)
- ▶ Declarative syntax definition
- ▶ Performance? Embedding?
- ▶ Would like to experiment with this: already have disambiguating type checker.

Alternative parsing technology resulted in various fixes in the JLS itself!

parse-java and pp-java

- ▶ Supports comment preservation (e.g. Javadoc)

parse-java

- ▶ Supports preserving position information

pp-java

- ▶ Hand-crafted in Stratego/Box
 - ▶ Good-case and worst-case formatting
 - ▶ Full Stratego pattern-matching
- ▶ Preserves priorities
 - ▶ Inserts parentheses where necessary
 - ▶ generated from SDF syntax definition

Functional tests: roundtrip

- ▶ GNU Classpath and J2SDK
- ▶ `ast = parse; ast' = parse | pp | parse; compare`
- ▶ Found various bugs in syntax definition and pretty-printer

Unit tests: parse unit

```
test always take longest match for --  
  "1--2" fails
```

```
test multiplication has higher priority than addition  
  "1 + 2 * 3" -> Plus(_, Mul(_, _))
```

```
test Cast operators 1  
  "(int) -1" -> CastPrim(_, Minus(_))
```

```
test Cast operators 8  
  "(Integer) -1 " -> Minus(ExprName(Id("Integer")),Lit(Deci("1")))
```

Concrete syntax for Java in meta language

► Stratego-Java-15

```
Explode(r) :
  bstm [[ for(lvdec; e1; e*) stm ]| -> [[
    ForStatement x1 = _ast.newForStatement();
    x1.setBody(e2);
    x1.setExpression(e3);
    x1.initializers().add(~e: <r> lvdec);
    java.util.List x2 = x1.updaters();
    bstm2*
  ]| where ...

insert-admin(|x_matcher, x_admin) :
  bstm [[ if( x_matcher.lookingAt() ) {
    bstm_inner*
  } else { bstm* }
  ]| ->
  bstm [[ if( x_matcher.lookingAt() ) {
    x_admin = x_matcher.end();
    bstm_inner*
  } else { bstm* }
  ]|
```

Embedding of Java

- ▶ Generic embedding: parameterized with expression sort of meta language
- ▶ Explicit disambiguation

```
module Embedded-Java-15[E]
imports Java-15-Prefixed
exports
  variables
    [ij] [0-9]* -> JavaDeciLiteral {prefer}
    [xyz] [0-9]* -> JavaID          {prefer}
    "e"   [0-9]* -> JavaExpr       {prefer}

  context-free syntax
    "[[" JavaBlockStm "]" ]" -> E {cons("ToMetaExpr")}
    "bstm" "[[" JavaBlockStm "]" ]" -> E {cons("ToMetaExpr")}
    "bstm*" "[[" JavaBlockStm*" "]" ]" -> E {cons("ToMetaListExpr")}

    "~" E -> JavaExpr {cons("FromMetaExpr")}
    "~*" E -> {JavaExpr " ," }* {cons("FromMetaExpr")}
```

Beyond support for Java syntax

- ▶ Java Bytecode ↔ ATerm bridge
- ▶ Dryad Library
 - ▶ Model for Java source and bytecode
 - ▶ Implementation of JLS definitions
- ▶ Reclassification (disambiguation) and qualification
- ▶ Type checker

Invaluable for the implementation of a Java transformation system!

- ▶ Access to bytecode is important for semantic analysis
 - ▶ Disambiguation and type-checking (used extensively)
- ▶ Bytecode represented in ATerm
 - ▶ Follows structure of the JVM Specification
 - ▶ Signature: `dryad/bytecode/signature`
- ▶ Disassembler: `class2aterm`
 - ▶ Generics Signatures
 - ▶ Local variables tables, line numbers, etc.
 - ▶ Code optional (`-c`)
- ▶ Assembler: `aterm2class`
- ▶ Implemented in Java, based on Apache's BCEL and Java ATerm Library

Java Bytecode ↔ ATerm Bridge

```
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

public class Foo implements ActionListener
{
    public void actionPerformed(ActionEvent e)
    {
        String msg = "Don't push me!";
        System.out.println(msg);
    }
}
```


Java Bytecode ↔ ATerm Bridge

```
ClassFile(  
  MinorVersion(0), MajorVersion(49)  
  , AccessFlags([Super, Public])  
  , ThisClass("Foo")  
  , SuperClass(Some("java.lang.Object"))  
  , Interfaces(["java.awt.event.ActionListener"])  
  , Fields([])  
  , Methods([  
    Method(  
      AccessFlags([Public])  
      , Name("<init>")  
      , MethodDescriptor([], Void)  
      , Attributes([])  
    )  
    , Method(  
      AccessFlags([Public])  
      , Name("actionPerformed")  
      , MethodDescriptor([ObjectType("java.awt.event.ActionEvent")], Void)  
      , Attributes([])  
    )  
  ])  
  , Attributes([SourceFile("Foo.java")])  
)
```

Java Bytecode ↔ ATerm Bridge

```
Code(  
  MaxStack(Some(2))  
  , MaxLocals(Some(3))  
  , Instructions([  
    LDC(String("Don't push me!"))  
    , ASTORE(2)  
    , GETSTATIC(  
      FieldRef(Class("java.lang.System"), Name("out")  
        , FieldDescriptor(ObjectType("java.io.PrintStream"))  
      )  
    , ALOAD(2)  
    , INVOKEVIRTUAL(  
      MethodRef(  
        Class("java.io.PrintStream"), Name("println")  
        , MethodDescriptor([ObjectType("java.lang.String")], Void)  
      )  
    )  
    , RETURN  
  ])  
  , ExceptionTable([])  
  , Attributes([])  
)
```

Dryad Model

- ▶ `dryad/model/-`: representation of source and bytecode
- ▶ Object oriented
- ▶ Global structure linked: `get-superclass`, etc.
- ▶ `get-methods`, `get-fields`, `get-formal-parameter-types`, ...
- ▶ Abstraction over source code or bytecode

JLS definitions

- ▶ Based on model
- ▶ Conversions and types
- ▶ For example: `is-assignment-convertable(|t)`, `supertypes`, `is-subtype(|type)`
- ▶ `<proper-supertypes> Int() => [Long, Float, Double]`
- ▶ Many of these definitions are non-trivial

Dryad: Reclassification and Qualification

`dryad-front (dryad-reclassify-ambnames)`

- ▶ Reclassification (names, types)
 - ▶ Contextually dependent names
- ▶ Qualification (types)
 - ▶ Unqualified names are hard too handle
 - ▶ Use fully qualified names in transformations

Complex

- ▶ Imports, on demand imports, static imports
- ▶ Inner classes, non-trivial rules for visibility and shadowing
- ▶ Complex scoping rules
 - ▶ Even bugs in Sun's Java compiler
 - ▶ ... and the JLS
- ▶ Transformation should not be bothered with this

Implementation

- ▶ Strategies and scoped dynamic rules

Dryad R&Q: TypeName versus PackageName

Java Source

```
import java.util.ArrayList;
```

Parse

```
TypeImportDec(  
  TypeName(  
    PackageOrTypeName(  
      PackageOrTypeName(Id("java")), Id("util")  
    )  
  , Id("ArrayList")  
))
```

Reclassify

```
TypeImportDec(  
  TypeName(  
    PackageName([Id("java"), Id("util")])  
  , Id("ArrayList")  
))
```

Java Source

```
System.out.println("Hello World!");
```

Parse

```
MethodName(  
  AmbName(AmbName(Id("System")), Id("out"))  
  , Id("println"))
```

Reclassify

```
MethodName(  
  ExprName(  
    TypeName(PackageName([Id("java"), Id("lang")])  
    , Id("System"))  
    , Id("out")  
  )  
  , Id("println"))
```

Java Source

```
import java.util.List;

public class Foo {
    List getFoo() {};
}
```

Parse

```
MethodDecHead(...,
  ClassOrInterfaceType(TypeName(Id("List")), None)
  ... )
```

Reclassify

```
MethodDecHead(...,
  InterfaceType(
    TypeName(PackageName([Id("java"), Id("util")])
      , Id("List")), None)
  ...)
```

`dryad-front --tc on (dryad-type-checker)`

- ▶ Annotates expressions with their types ... or not
- ▶ Type-aware transformations
 - ▶ e.g. extract method, inner class lifting
- ▶ Also available as a library
 - ▶ `dryad/type-check/-`
- ▶ Implementation: rewrite-rules and scoped dynamic rules

Status

- ▶ Basic operators and method resolution works
- ▶ But, not yet complete: no inner classes, no access modifiers
- ▶ No error reporting: only annotation
- ▶ `dryad-vis-tc-jtree`: show untyped expressions


```
System.out.println("Hello World!")
```

```
Invoke(  
  Method(  
    MethodName(  
      ExprName(  
        TypeName(PackageName([Id("java"), Id("lang")]) , Id("System"))  
        , Id("out")  
      ){ ClassType(  
        TypeName(PackageName([Id("java"), Id("io")])  
          , Id("PrintStream"))  
        , None  
      )  
    }  
    , Id("println")  
  )  
)  
, [ Lit(String([Chars("Hello World!")]))]{  
  ClassType(TypeName(PackageName([Id("java"), Id("lang")]),  
  Id("String")), None)  
]  
){Void}
```

Application: JavaJava

Embed Java syntax in Java

context-free syntax

```
"type" "[" Type "]" -> MetaExpr {cons("ToMetaExpr")}
```

variables

```
"e" [0-9]* -> Expr {prefer}
```

```
"e" [0-9]* "*" -> {Expr ", "*} {prefer}
```

Assimilation rules for Eclipse JDT Core API

Assimilate(r) :

```
type [ double ] -> [ ast.newPrimitiveType(PrimitiveType.DOUBLE) ]
```

Assimilate(r) :

```
[ y(e*) ] -> [
```

```
  { | MethodInvocation x = ast.newMethodInvocation();
```

```
    x.setName(ast.newSimpleName("~y"));
```

```
    bstm* | x | }
```

```
]
```

```
where <newname> "inv" => x
```

```
; <ExplodeArgs(r | x)> e* => bstm*
```

JavaJava: Ambiguities

Problem: explicit disambiguation in JavaJava

- ▶ Indicate syntactic sort in (anti-)quotations
- ▶ Naming convention for variables

```
String x = "Foo";
```

```
CompilationUnit dec = compilation-unit [[  
  public class x {  
    public static void main(String[] args) {  
      System.out.println("Hello world");  
    }  
  } ]];
```

Solution: type-based disambiguation

- ▶ No explicit disambiguation: parse forest
- ▶ Ambiguities eliminated in extension of Dryad type checker

JavaJava: Ambiguous Embedding

context-free syntax

```
"[" CompUnit "]" -> MetaExpr {cons("ToMetaExpr")}  
"[" TypeDec "]" -> MetaExpr {cons("ToMetaExpr")}  
"[" BlockStm "]" -> MetaExpr {cons("ToMetaExpr")}  
"[" BlockStm* "]" -> MetaExpr {cons("ToMetaExpr")}
```

context-free syntax

```
"#[" MetaExpr "]" -> ID {cons("FromMetaExpr")}  
"#[" MetaExpr "]" -> Expr {cons("FromMetaExpr")}
```

variables

```
MetaVarID -> ID  
MetaVarID -> Expr  
MetaVarID -> {Expr ", "}
```

lexical syntax

```
[A-Za-z\_\\$][A-Za-z0-9\_\\$]* -> MetaVarID
```

JavaJava: Disambiguation

```
Assign(ExprName(Id("dec")),  
    1> ToMetaExpr( CompUnit(... ClassDec(... Id("Foo")...) ...) )  
    2> ToMetaExpr( ClassDec(... Id("Foo") ...) )  
    3> ToMetaExpr([ ClassDec(... Id("Foo") ...) ] ) )  
  
1> {| CompilationUnit cu_0 = _ast.newCompilationUnit(); ...  
    TypeDeclaration class_0 = _ast.newTypeDeclaration();  
    class_0.setName(_ast.newSimpleName("Foo")); ... | cu_0 |}  
2> {| TypeDeclaration class_1 = _ast.newTypeDeclaration();  
    class_1.setName(_ast.newSimpleName("Foo")); ... | class_1 |}  
3> {| List<BodyDeclaration> decs_0 = new ArrayList<BodyDeclaration>();  
    decs_0.add( ... ); ... | decs_0 |}
```

Ambiguity Lifting

```
dec = 1> CompUnit 2> TypeDec 3> List<BodyDec>
```

```
1> dec = CompUnit 2> dec = TypeDec 3> dec = List<BodyDec>
```

```
f(1> CompUnit 2> TypeDec 3> List<BodyDec>)
```

```
1> f(CompUnit) 2> f(TypeDec) 3> f(List<BodyDec>)
```

Conclusion

- ▶ Working solid support for implementing Java transformations systems
- ▶ Some components are finished, some are work in progress

What's next?

- ▶ Full type checker
- ▶ Extensibility of components
- ▶ High-level transformation for Java
- ▶ JVM Bytecode back-end

See Also

- ▶ <http://dryad.stratego.org> – Dryad website
- ▶ <http://planet.stratego.org> – Weblog Karl, Rob & Martin

Stratego

- ▶ Language for program transformation
- ▶ Suitable for implementing complete programs

XT

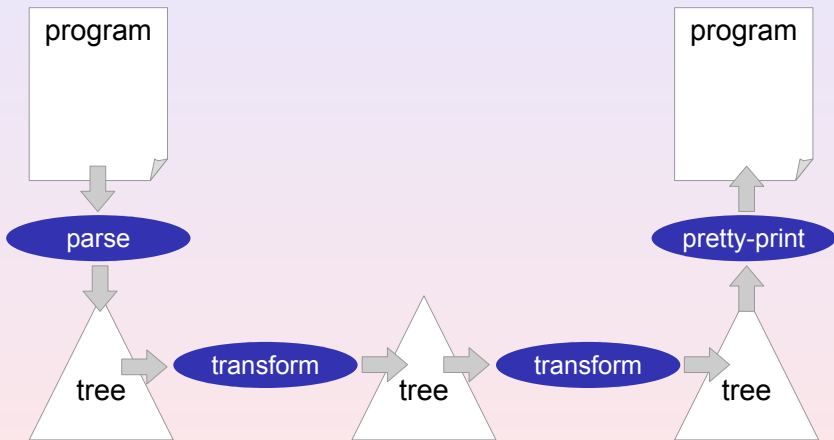
- ▶ Collection of Transformation (X) Tools
- ▶ Infrastructure for implementing transformation systems
- ▶ Parsing, pretty-printing, interoperability

XT Orbit

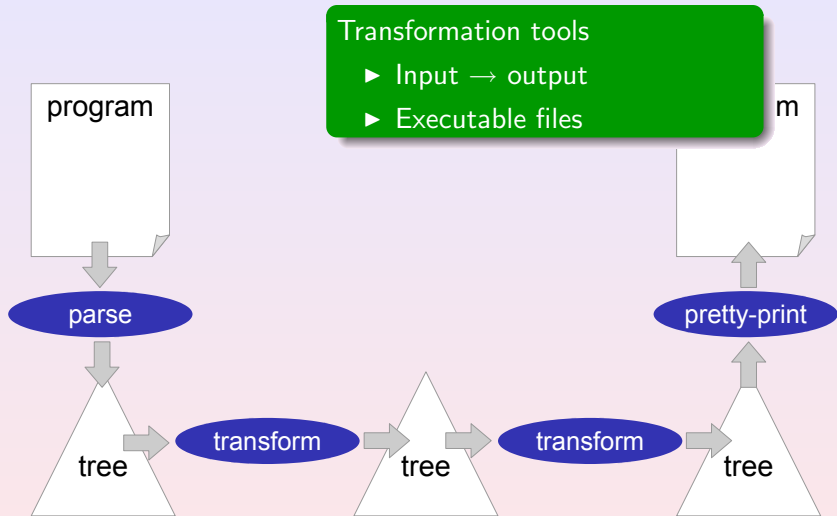
- ▶ Language specific tools
- ▶ Java, C, C++, Octave, ...

This lecture: the XT of Stratego/XT

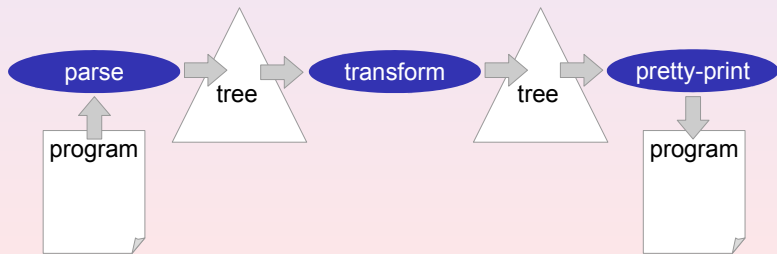
Program Transformation Pipeline



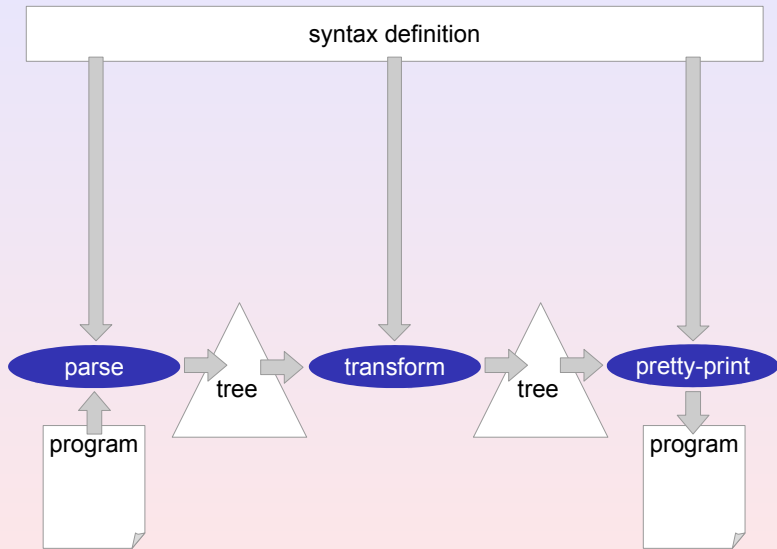
Program Transformation Pipeline



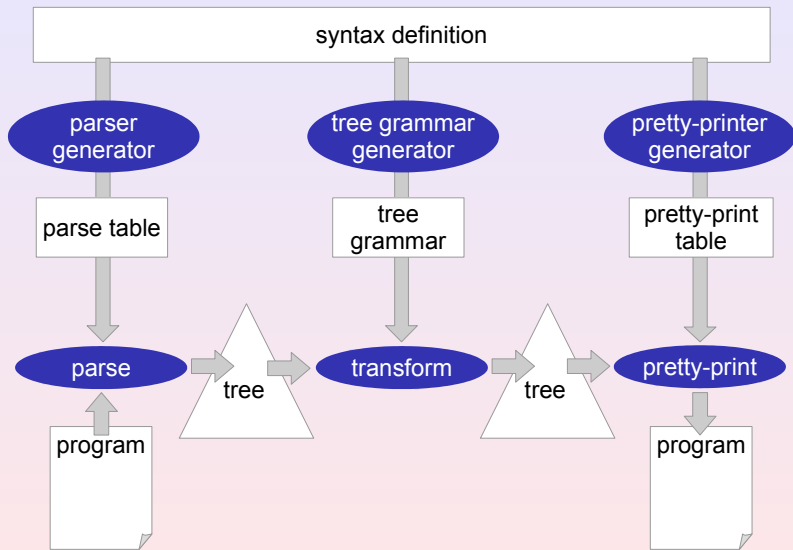
Architecture of Stratego/XT



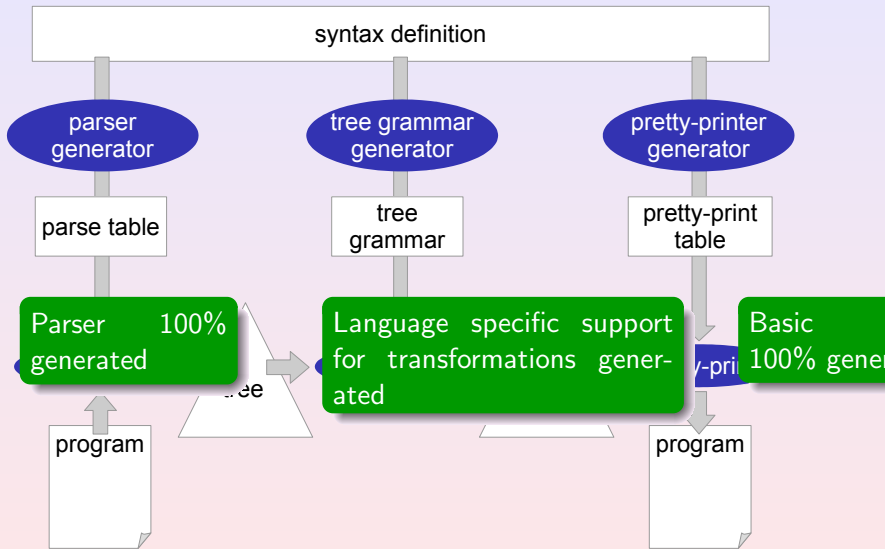
Architecture of Stratego/XT



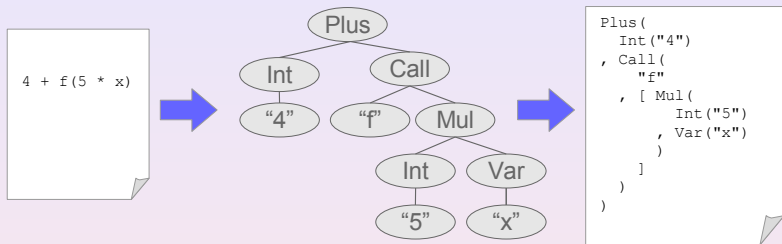
Architecture of Stratego/XT



Architecture of Stratego/XT



Tree Representation



Trees are represented as terms in the ATerm format

```
Plus(Int("4"), Call("f", [Mul(Int("5"), Var("x"))]))
```

Application	<code>Void(), Call(<i>t</i>, <i>t</i>)</code>
List	<code>[], [<i>t</i>, <i>t</i>, <i>t</i>]</code>
Tuple	<code>(<i>t</i>, <i>t</i>), (<i>t</i>, <i>t</i>, <i>t</i>)</code>
Integer	<code>25</code>
Real	<code>38.87</code>
String	<code>"Hello world"</code>
Annotated term	<code><i>t</i>{<i>t</i>, <i>t</i>, <i>t</i>}</code>

- ▶ Exchange of structured data
- ▶ Efficiency through maximal sharing
- ▶ Binary encoding

Structured Data: comparable to XML

Stratego: internal is external representation

Simple Expression Language

Id → [a-z]⁺

IntConst → [0-9]⁺

Exp → *Id*

IntConst

Exp + *Exp*

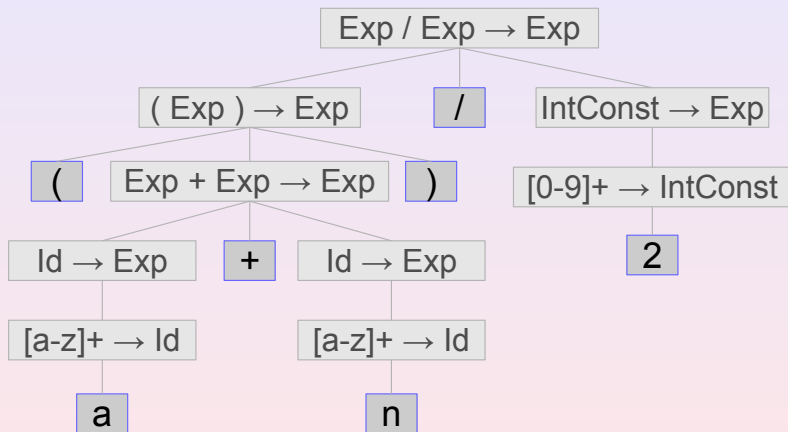
Exp - *Exp*

Exp * *Exp*

Exp / *Exp*

(*Exp*)

$(a + n) / 2$



Text → Parse Tree → Abstract Syntax Tree

AsFix: ATerm language for parse trees

- ▶ Describes Applications of productions
- ▶ All characters of the input
 - ▶ Even whitespace and comments!
- ▶ Yield parse tree to text

```
$ asfix-yield -i exp.asfix  
(a + n) / 2
```

Abstract Syntax Trees

- ▶ Remove literals, whitespace, comments

```
$ implode-asfix -i exp.asfix  
Div(Plus(Var("a"), Var("n")), Int("2"))
```

Pretty-print an ATerm in a nice layout

```
$ pp-aterm -i foo.aterm
```

Usually applied at the end of a pipeline:

```
$ echo "foo([0], bar(1, 2), fred(3,4))" | ... | pp-aterm
foo(
  [0]
, bar(1, 2)
, fred(3, 4)
)
```

Ambiguity in Context-Free Grammars

- ▶ **$e1 + e2 * e3$**

- ▶ $(e1 + e2) * e3$
- ▶ $e1 + (e2 * e3)$

- ▶ **$e1 + e2 + e3$**

- ▶ $(e1 + e2) + e3$
- ▶ $e1 + (e2 + e3)$

- ▶ **$++a$**

- ▶ $+(+a)$
- ▶ $++ a?$

- ▶ **null**

- ▶ Keyword or identifier?

- ▶ **if $e1$ then if $e2$ then $e3$ else $e4$**

- ▶ if $e1$ then (if $e2$ then $e3$) else $e4$
- ▶ if $e1$ then (if $e2$ then $e3$ else $e4$)

SDF – Syntax Definition Formalism

1. Declarative

- ▶ Important for code generation
- ▶ Completely define the syntax of a language

2. Modular

- ▶ Syntax definitions can be composed!

3. Context-free and lexical syntax

- ▶ No separate specification of tokens for scanner

4. Declarative disambiguation

- ▶ Priorities, associativity, follow restrictions

5. All context-free grammars

- ▶ Beyond LALR, LR, LL

```
module Lexical
  exports
    lexical syntax
  ...
```

```
module Expressions
  imports Lexical
  exports
    context-free syntax
  ...
```

```
module Main
  imports Expressions
  exports
    context-free start-symbols Exp
```

Modules and Definitions

- ▶ SDF Module (.sdf)
- ▶ SDF Definition (.def)

Generating a parser

- ▶ Collect SDF modules into a single syntax definition
`$ pack-sdf -i Example.sdf -o Example.def`
- ▶ Generate a parse-table
`$ sdf2table -i Example.def -o Example.tbl -m Main`
- ▶ Parse an input file
`$ sglri -i foo.exp -p Example.tbl`
- ▶ Parse an input file (alternative)
`$ sglr -2 -i foo.exp -p Example.tbl | implode-asfix`

SDF: Lexical Syntax

Lexical syntax is defined with ordinary productions.

```
module Lexical
exports
  sorts Id IntConst BoolConst
  lexical syntax
    [A-Za-z][A-Za-z0-9]* -> Id

    [0-9]+ -> IntConst
    "true" -> BoolConst
    "false" -> BoolConst

    [\\r\\n\\t\\ ] -> LAYOUT
    "//" ~ [\\n]* [\\n] -> LAYOUT
```

- ▶ Even *context-free* lexical syntax is possible
- ▶ Avoid complex regular expressions

SDF: Disambiguation of Lexical Syntax

Declaring reserved keywords: reject certain productions

```
lexical syntax
  "true"  -> Id {reject}
  "false" -> Id {reject}
```

Longest match: follow restriction

```
lexical restrictions
  Id          -/- [A-Za-z0-9]
  IntConst   -/- [0-9]
```

Require layout after a keyword

```
lexical restrictions
  "if" -/- [A-Za-z0-9]
```

Declaring reserved keywords: reject certain productions

```
lexical syntax
  "true"  -> Id {reject}
  "false" -> Id {reject}
```

Longest match: follow restriction

```
lexical restrictions
  Id      -/- [A-Za-z0-9]
  IntConst -/- [0-9]
```

Require layout after a keyword

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  "if" -/- [A-Za-z0-9]
```

SDF: Disambiguation of Lexical Syntax

Declaring reserved keywords: reject certain productions

```
lexical syntax
  "true"  -> Id {reject}
  "false" -> Id {reject}
```

Rejects unintended split of identifier

Longest match: follow restriction

```
$ echo "xinstanceof Foo" | sgl
InstanceOf(Var("x"), "Foo")
```

```
lexical restrictions
  Id      -/- [A-Za-z0-9]
  IntConst -/- [0-9]
```

Require layout after a keyword

```
lexical restrictions
  "if" -/- [A-Za-z0-9]
```

SDF: Disambiguation of Lexical Syntax

Declaring reserved keywords: reject certain productions

```
lexical syntax
  "true"  -> Id {reject}
  "false" -> Id {reject}
```

Longest match: follow restriction

```
lexical restrictions
  Id      -/- [A-Za-z0-9]
  IntConst -/- [0-9]
```

Require layout after a keyword

```
lexical restrictions
  "if" -/- [A-Za-z0-9]
```

Rejects unintended split of keywords

```
$ echo "ifx then y" | sglri
IfThen(Var("x"),Var("y"))
```

SDF: Context-free Syntax

context-free syntax

```
Id          -> Exp {cons("Var")}
IntConst    -> Exp {cons("Int")}
BoolConst   -> Exp {cons("Bool")}
```

```
"(" Exp ")" -> Exp {bracket}
```

```
Exp "+" Exp -> Exp {cons("Plus")}
Exp "-" Exp -> Exp {cons("Min")}
Exp "*" Exp -> Exp {cons("Mul")}
Exp "/" Exp -> Exp {cons("Div")}
```

```
Exp "&" Exp -> Exp {cons("And")}
Exp "|" Exp -> Exp {cons("Or")}
"!" Exp     -> Exp {cons("Not")}
```

```
Id "(" {Exp ", "}* ")" -> Exp {cons("Call")}
```

SDF: Associativity of Operators

```
$ echo "1 + 2 + 3" | sglri -p Example.tbl  
amb(  
  Plus(Plus(Int("1"), Int("2")), Int("3"))  
, Plus(Int("1"), Plus(Int("2"), Int("3")))  
)
```

Declare associativity in attribute:

```
Exp "+" Exp -> Exp {left, cons("Plus")}  
Exp ">" Exp -> Exp {non-assoc, cons("Gt")}
```

- ▶ left
- ▶ right
- ▶ assoc
- ▶ non-assoc

SDF: Priority of Operators

```
$ echo "1 + 2 * 3" | sglri -p Example.tbl  
amb(  
  Mul(Plus(Int("1"), Int("2")), Int("3"))  
  , Plus(Int("1"), Mul(Int("2"), Int("3")))  
])
```

context-free priorities

```
"!"  Exp -> Exp  
> {  
  Exp "*" Exp -> Exp  
  Exp "/" Exp -> Exp  
}  
> {  
  Exp "+" Exp -> Exp  
  Exp "-" Exp -> Exp  
}  
> Exp "&" Exp -> Exp  
> Exp "|" Exp -> Exp
```

SDF: Associativity of Operators in Group

```
$ echo "1 + 2 - 3" | sglri -p Example.tbl  
amb(  
  Min(Plus(Int("1"),Int("2")),Int("3"))  
  , Plus(Int("1"),Min(Int("2"),Int("3")))  
])
```

context-free priorities

```
    "!"  Exp -> Exp  
> {left:  
    Exp "*" Exp -> Exp  
    Exp "/" Exp -> Exp  
  }  
> {left:  
    Exp "+" Exp -> Exp  
    Exp "-" Exp -> Exp  
  }  
>  Exp "&" Exp -> Exp  
>  Exp "|" Exp -> Exp
```


Parse-unit: Testing SDF Syntax Definitions

```
testsuite Expressions
```

```
topsort Exp
```

```
test simple addition
```

```
"2 + 3" -> Plus(Int("2"), Int("3"))
```

```
test addition is left associative
```

```
"1 + 2 + 3" -> Plus(Plus(_, _), _)
```

```
test > is not associative
```

```
"1 > 2 > 3" fails
```

```
test
```

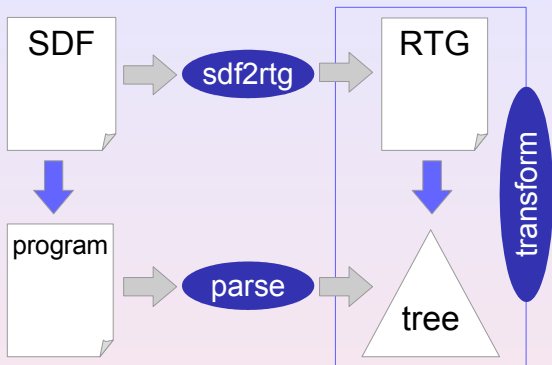
```
file foo.exp succeeds
```

```
$ parse-unit -i exp.testsuite -p Example.tbl
```

```
...
```

- ▶ SDF requires an extraordinary general parsing algorithm.
- ▶ SDF relies on **SGLR** parsing
- ▶ **Scannerless**: no separate lexical analysis
 - ▶ Every character is a token
 - ▶ Context-dependent lexical syntax
- ▶ **Generalized LR**: allows ambiguities
 - ▶ All derivations
 - ▶ Produces a parse forest
 - ▶ Technique: fork LR parsers
- ▶ Advantage: **declarative** syntax definition
 - ▶ Excellent for code generation

Tree Grammars as Contracts



- ▶ Syntax definitions (grammars) define a set of *strings*
- ▶ Transformation tools operate on *trees*
- ▶ *Tree grammars* define the format of trees
- ▶ Compare to DTD, W3C XML Schema, RELAX NG

Regular Tree Grammars

regular tree grammar

start Exp

productions

```
Exp -> Int(IntConst)
      | Bool(BoolConst)
      | Not(Exp)
      | Mul(Exp, Exp)
      | Plus(Exp, Exp)
      | Call(Id, Exps)
```

```
Exps -> <nil>()
       | <cons>(Exp, Exps)
```

```
BoolConst -> <string>
```

```
IntConst  -> <string>
```

```
Id        -> <string>
```

Tools for Regular Tree Grammars

- ▶ Derive from SDF syntax definition

```
$ sdf2rtg -i Example.def -m Example -o Example.rtg
```

- ▶ Check the format of a tree

```
$ format-check --rtg Example.rtg
```

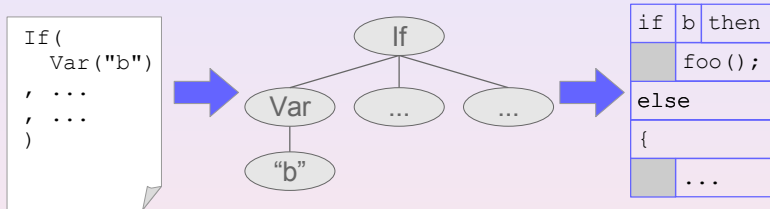
```
martin@logistico:~> format-check --rtg Exp.rtg -i exp3.trm --vis
error: cannot type Int(1)
  inferred types of subterms:
  typed 1 as <int>
error: cannot type Div(1,Var("c"))
  inferred types of subterms:
  typed 1 as <int>
  typed Var("c") as Exp
Plus(
  Mul(Int(1), Var("a"))
  , Minus(Var("b"), Div(1, Var("c")))
)
martin@logistico:~> █
```

- ▶ Generate tools and libraries

```
$ rtg2sig -i Example.rtg -o Example.str
```

Pretty-printing

Code generators and source to source transformation systems need support for pretty-printing.

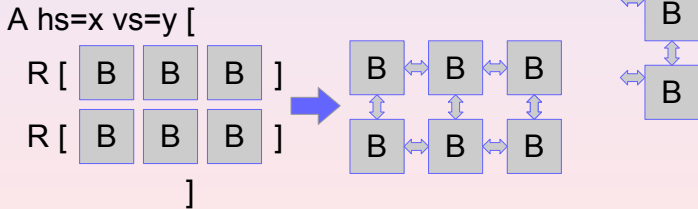
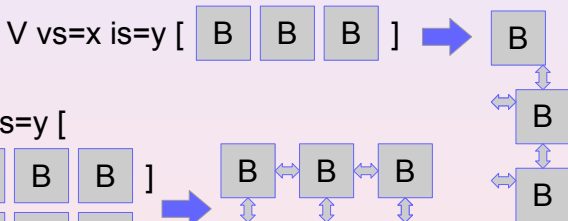
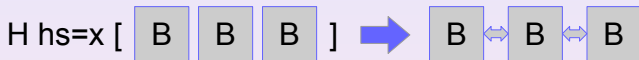


Stratego/XT: GPP (Generic Pretty-Printing)

- ▶ Box language
- ▶ Pretty-printer generation
- ▶ Different back-ends: `abox2text`, `abox2html`, `abox2latex`

Box Language

- ▶ Text formatting language
- ▶ Options for spacing, indenting
- ▶ 'CSS for plain text'



Other boxes: [HV](#), [ALT](#), [KW](#), [VAR](#), [NUM](#), [C](#)

Example Box

```
V is=2 [  
  H [KW["while"] "a" KW["do"]]  
  V [  
    V is=2 [  
      H hs=1 [KW["if"] "b" KW["then"]]  
      H hs=0 ["foo()" ";"]  
    ]  
    KW["else"]  
    V [V is=2 [{" " "..."}]]  
  ]  
]
```

```
while a do  
  if b then  
    foo();  
  else  
  {  
    ...  
  }
```


Pretty-print Tables

- ▶ List of pretty-print rules
- ▶ Applied by constructor name (cons attribute)

Example Pretty-Print Table

```
[  
  Var  -- _1,  
  Bool -- _1,  
  Int  -- _1,  
  Mul  -- _1 KW["*"] _2,  
  Plus -- _1 KW["+"] _2,  
  Min  -- _1 KW["-"] _2,  
  Call -- _1 KW["("] _2 KW[")"],  
  Call.2:iter-star-sep -- _1 KW[","]  
]
```

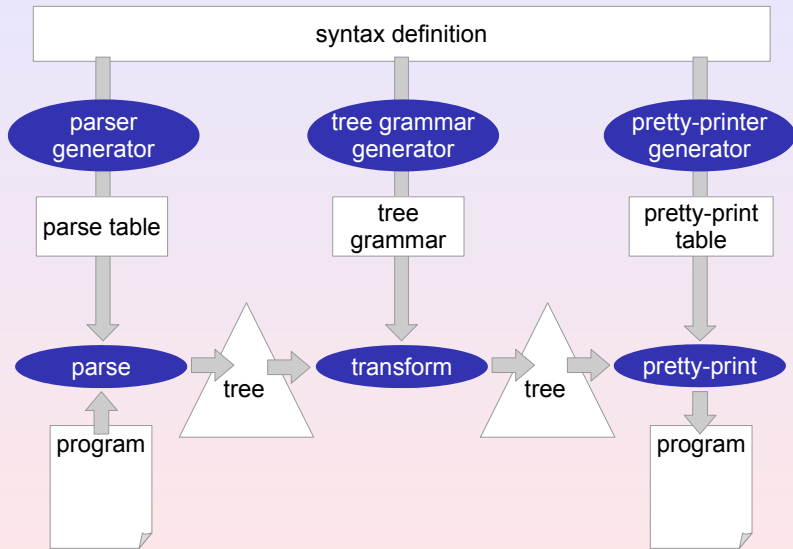
- ▶ `ast2abox` accepts sequence of pretty-print tables
- ▶ Tables can be combined and reused

```
$ echo "1 + 2" | sglri -p Ex.tbl | ast2abox -p Ex.pp | abox2text
```

Pretty-printer Generation

- ▶ Pretty-print table can be generated from SDF syntax definition (`ppgen`)
 - ▶ Complete and correct (usually)
 - ▶ Minimal formatting
- ▶ Customization by hand for pretty result
 - ▶ Tools for consistency checking and patching (`pptable-diff`)
- ▶ Parentheses problem: parentheses inserter can be generated from SDF syntax definition (`sdf2parenthesize`).

Architecture of Stratego/XT



- ▶ **Java**
 - ▶ High-quality syntax definition (1.5)
 - ▶ Handcrafted pretty-printer (1.5)
 - ▶ Disambiguation
 - ▶ Type-checker
- ▶ **C** (EPITA, France)
 - ▶ Syntax definition (C99)
 - ▶ Disambiguation
- ▶ **Octave**
 - ▶ Parser
 - ▶ Type-checker
 - ▶ Compiler
- ▶ **Prolog**
 - ▶ Syntax definition
 - ▶ Embedding of object languages
- ▶ **BibTeX**
 - ▶ Syntax definition
 - ▶ Web services

Meta-Programming with Concrete Object Syntax

- ▶ *Meta-programming*:
 - ▶ Generating, transforming, or analyzing *object* programs
- ▶ Meta-programs should use concrete syntax of object language
 - ▶ Implications for meta-language implementation
- ▶ General architecture for extending meta-languages
 - ▶ Modular syntax definition
 - ▶ Meta explosion and assimilation
 - ▶ By default available in Stratego/XT
- ▶ Running Example
 - ▶ Meta language: Stratego
 - ▶ Object language: Tiger
 - ▶ Meta program: instrumentation of Tiger program

Case Study: Instrumenting Programs

```
let function fact(n : int) : int =  
  if (n < 1)  
  then 1  
  else n * fact(n - 1)  
in printint(fact(10))  
end
```

```
fact entry  
  fact entry  
    fact entry  
      ...  
        fact exit  
      fact exit  
    fact exit  
  fact exit  
fact exit
```

Meta-program *TraceAll*:

- ▶ Instrument a Tiger program to trace function calls
- ▶ *Generate* code for enterfun and exitfun
- ▶ *Transform* code for functions

Case Study: Instrumenting Programs

```
let var ind := 0
  function enterfun(name : string) =
    (ind := (ind + 1);
     for n := 2 to ind do print("  ");
     print(name);
     print("  entry"))
  function exitfun(name : string) =
    (for n := 2 to ind do print("  ");
     ind := (ind - 1);
     print(name);
     print("  exit "))
  function fact(n : int) : int =
    (enterfun(" fact");
     let var a_0 : int := nil
     in if (n < 1)
        then a_0 := 1
        else a_0 := n * fact(n - 1);
         exitfun(" fact");
         a_0
     end)
in printint(fact(10))
end
```

Generation with String-Based Concrete Syntax

IntroducePrinters :

```
e -> "let var ind := 0"
    ++ "    function enterfun(name : string) ="
    ++ "        (ind := +(ind, 1));"
    ++ "        for i := 2 to ind do print(\" \");"
    ++ "        print(name); print(\" entry\")"
    ++ "    function exitfun(name : string) ="
    ++ "        (for i := 2 to ind do print(\" \");"
    ++ "        ind := -(ind, 1);"
    ++ "        print(name); print(\" exit\"))"
    ++ " in "
    ++ e
    ++ "end"
```

- ▶ *Generation* with concrete syntax
- ▶ Readable code
- ▶ Easy to implement
- ▶ No syntactic checks
- ▶ *Transformation* requires analysis of program

Transformation of Abstract Syntax Trees

rules

TraceProcedure :

FunDec(*f*, *xs*, NoTp, *e*) ->

FunDec(*f*, *xs*, NoTp,

Seq([Call(Var("enterfun"), [String(*f*)]), *e*,

Call(Var("exitfun"), [String(*f*)]))])

regular tree grammar

productions

Var -> Var(Id)

Exp -> Call(Var, Exps)

| Plus(Exp, Exp)

- ▶ Structured representation
- ▶ Works well with small language and small program fragments
- ▶ Analysis and generation of program fragments
- ▶ Tree structure: matching and building

Transformation of Abstract Syntax Trees

rules

TraceProcedure :

FunDec(f , xs , NoTp, e) ->

FunDec(f , xs , NoTp,

Seq([Call(Var("enterfun"), [String(f)]), e ,
Call(Var("exitfun"), [String(f)]))])

TraceFunction :

FunDec(f , xs , Tp(t), e) ->

FunDec(f , xs , Tp(t),

Seq([Call(Var("enterfun"), [String(f)]),
Let([VarDec(x , Tp(t), NilExp)],
[Assign(Var(x), e),
Call(Var("exitfun"), [String(f)]),
Var(x)]))])

where new => x

- ▶ Does not scale up to large program fragments
- ▶ Requires deep knowledge of syntactic structure
- ▶ Does not scale up to large languages (complex syntax)

Write Concrete & Transform Abstract!

rules

TraceProcedure :

```
[[ function  $f(x^*) = e$  ]] ->
```

```
[[ function  $f(x^*) = (\text{enterfun}(s); e; \text{exitfun}(s))$  ]]
```

```
where ! $f \Rightarrow s$ 
```

TraceFunction :

```
[[ function  $f(x^*) : tid = e$  ]] ->
```

```
[[ function  $f(x^*) : tid =$ 
```

```
    ( $\text{enterfun}(s)$ ;
```

```
        let var  $x : tid := e$ 
```

```
            in  $\text{exitfun}(s); x$  end) ]]
```

```
where new  $\Rightarrow x$  ; ! $f \Rightarrow s$ 
```

- ▶ Can be used in transformation *and* generation
- ▶ Structured representation (transformation on trees)
- ▶ Fragments are syntactically correct
- ▶ Requires 'no' deep knowledge of syntactic structure
- ▶ Scales up to large languages (complex syntax)

Write Concrete & Transform Abstract!

```
rules
```

```
  IntroducePrinters :
```

```
    e -> [[ let var ind := 0
```

```
      function enterfun(name : string) =  
        (ind := +(ind, 1);  
         for i := 2 to ind do print(" ");  
         print(name); print(" entry"))
```

```
      function exitfun(name : string) =  
        (for i := 2 to ind do print(" ");  
         ind := -(ind, 1);  
         print(name); print(" exit"))
```

```
    in e end ]]
```

- ▶ Scales up to large program fragments

Concrete object syntax is not a Stratego specific issue.

Suppose we want to generate:

```
if(propertyChangeListeners == null)
    return;

PropertyChangeEvent event =
    new PropertyChangeEvent(this, fieldName, oldValue, newValue);

for(int c=0; c < propertyChangeListeners.size(); c++) {
    ((PropertyChangeListener)
        propertyChangeListeners.elementAt(c)).propertyChange(event);
}
```

Parameterized by the name of the listeners variable.

(Fragment generated by Castor)

Java: Code Generation using Strings

```
String vName = "propertyChangeListeners";

jsc.add("if (");
jsc.append(vName);
jsc.append(" == null) return;");

jsc.add("PropertyChangeEvent event = new ");
jsc.append("PropertyChangeEvent");
jsc.append("(this, fieldName, oldValue, newValue);");

jsc.add("for (int i = 0; i < ");
jsc.append(vName);
jsc.append(".size(); i++) {");
jsc.indent();
jsc.add("((PropertyChangeListener) ");
jsc.append(vName);
jsc.append(".elementAt(i)).");
jsc.append("propertyChange(event);");
jsc.unindent();
jsc.add("}");
```

Java: Code Generation using Strings

```
String vName = "propertyChangeListeners";

jsc.add("if (");
jsc.append(vName);
jsc.append(" == null) return;");

jsc.add("PropertyChangeEvent event = new ");
jsc.append("PropertyChangeEvent");
jsc.append("(this, fieldName, oldValue, newValue);");

jsc.add("for (int i = 0; i < ");
jsc.append(vName);
jsc.append(".size(); i++) {");
jsc.indent();
jsc.add("((PropertyChangeListener) ");
jsc.append(vName);
jsc.append(".elementAt(i)).");
jsc.append("propertyChange(event);");
jsc.unindent();
jsc.add("}");
```

Escaping to the meta
difficult.

Code generator tries
pretty printing.

Further processing of
impossible.

Java: Code Generation using Abstract Syntax Trees

```
VariableDeclarationFragment fragment =
    _ast.newVariableDeclarationFragment();
fragment.setName(_ast.newSimpleName("event"));
ClassInstanceCreation newi = _ast.newClassInstanceCreation();
newi.setType(_ast.newSimpleType(
    _ast.newSimpleName("PropertyChangeEvent")));
List args = newi.arguments();
args.add(_ast.newThisExpression());
args.add(_ast.newSimpleName("fieldName"));
args.add(_ast.newSimpleName("oldValue"));
args.add(_ast.newSimpleName("newValue"));
fragment.setInitializer(newi);
VariableDeclarationStatement vardec =
    _ast.newVariableDeclarationStatement(fragment);
vardec.setType(_ast.newSimpleType(
    _ast.newSimpleName("PropertyChangeEvent")));
```


Java: Code Generation using Abstract Syntax Trees

Does not correct structure of the generated.

```
VariableDeclarationFragment fragment =
    _ast.newVariableDeclarationFragment();
fragment.setName(_ast.newSimpleName("event"));
ClassInstanceCreation newi = _ast.newClassInstanceCreation();
newi.setType(_ast.newSimpleType(
    _ast.newSimpleName("PropertyChangeEvent")));
List args = newi.arguments();
args.add(_ast.newThisExpression());
args.add(_ast.newSimpleName("fieldName"));
args.add(_ast.newSimpleName("oldValue"));
args.add(_ast.newSimpleName("newValue"));
fragment.setInitializer(newi);
VariableDeclarationStatement vardec =
    _ast.newVariableDeclarationStatement(fragment);
vardec.setType(_ast.newSimpleType(
    _ast.newSimpleName("PropertyChangeEvent")));
```

Code is syntactically checked by host language compiler and further processing is possible.

Don't worry about the layout.

Java: Code Generation using Concrete Syntax

```
String x = "propertyChangeListeners";

List<Statement> stms = [[
    if(x == null)
        return;

    PropertyChangeEvent event =
        new PropertyChangeEvent(this, fieldName, oldValue, newValue);

    for(int c=0; c < x.size(); c++) {
        ((PropertyChangeListener)
            x.elementAt(c)).propertyChange(event);
    }
    ]];
```

Java: Code Generation using Concrete Syntax

```
String x = "propertyChangeListeners";

List<Statement> stms = [[
    if(x == null)
        return;

    PropertyChangeEvent event =
        new PropertyChangeEvent(this, fieldName, oldValue, newValue);

    for(int c=0; c < x.size(); c++) {
        ((PropertyChangeListener)
            x.elementAt(c)).propertyChange(event);
    }
];
```

Separate pretty-printer: don't worry about the layout.

Syntax of code is checked through the processor.

Support for interaction between the generated code and the meta language.

Syntax of Stratego (meta language)
is *extended* with
syntax of Tiger (object language)

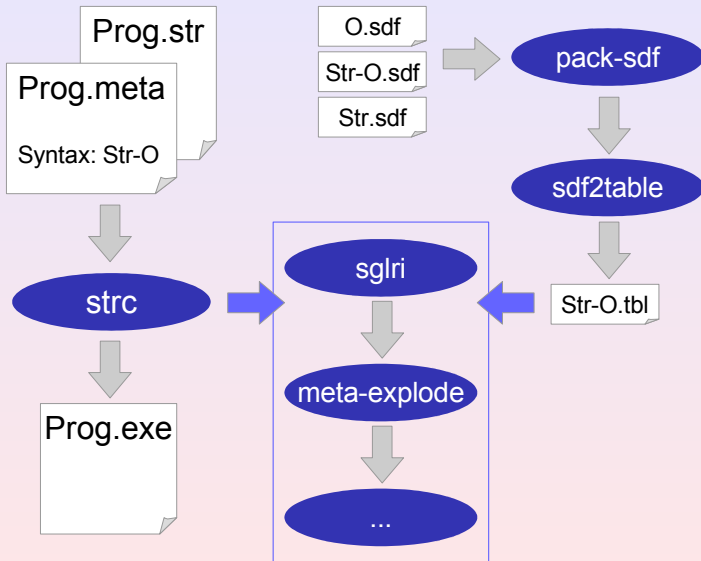
Recipe

1. Combine syntax of meta- and object-languages
2. Parse meta-program with combined syntax
3. Feed parse tree to meta-language compiler

Ingredients

- ▶ *M*-compile: meta-language compiler
- ▶ SDF: Modular syntax definition formalism
- ▶ SGLR: Scannerless Generalized LR parser

Architecture



How To Use In Stratego (Java)

- ▶ Usually, an embedding of Obj already exists.
- ▶ Use concrete syntax in `Foo.str`

```
module Foo imports Java-15 options
strategies
  main =
    output-wrap(
      ![[ package foo;
          public class Bar {
            public static void main(String[] ps) {
              System.out.println("Hello world!");
            }
          } ]])
```

- ▶ Declare the syntax in `Foo.meta`

```
Meta([ Syntax("Stratego-Java-15") ])
```

- ▶ Compile the Stratego program

```
$ strc -i Foo.str -I ...
```

How To Use In Stratego (Tiger)

- ▶ Usually, an embedding of Obj already exists.
- ▶ Use concrete syntax in `Tiger-Profile.str`

```
module Tiger-Profile
imports libstrategolib Tiger

...

InstrumentCall(s) :
  |[ f(a*) ]| -> |[ (z := z + 1; f(a1*)) ]|

...
```

- ▶ Declare the syntax in `Tiger-Profile.meta`

```
Meta([ Syntax("StrategoTiger") ])
```

- ▶ Compile the Stratego program

```
$ strc -i Tiger-Profile.str -I ...
```

Implementation: Syntax of Object Language (Tiger)

SDF Syntax Definition

```
module Tiger
  exports
    context-free syntax
      "let" Dec* "in" {Exp ";"}* "end" -> Exp {cons("Let")}
      Id -> Var {cons("Var")}
      LValue "!=" Exp -> Exp {cons("Assign")}
      "(" {Exp ";"}* ")" -> Exp {cons("Seq")}
```

Regular Tree Grammar

```
regular tree grammar
  productions
    Exp -> Seq(Exps)
        | Assign(LValue, Exp)
        | Let(Decs, Exps)
    Var -> Var(Id)
```

`let ds in x := (es) end ⇒ Let(ds, [Assign(Var(x), Seq(es))])`

Implementation: Syntax of Meta Language (Stratego)

SDF Syntax Definition of Stratego

```
module Stratego
exports
  context-free syntax
  String          -> Term {cons("Str")}
  Var             -> Term {cons("Var")}
  Id "(" {Term " ," }* ")" -> Term {cons("Op")}
  Term "->" Term  -> Rule {cons("Rule")}
```

Stratego Fragment, Concrete Syntax

```
Assign(Var(x), Let(ds, es)) -> Let(ds, [Assign(Var(x), Seq(es))])
```

Stratego Fragment, Abstract Syntax

```
Rule(Op("Assign", [Op("Var", [Var("x")]),
                  Op("Let", [Var("ds"), Var("es")])]),
     Op("Let", [Var("ds"),
               Op("Cons", [Op("Assign", [Op("Var", [Var("x")]),
                                         Op("Seq", [Var("es")])]),
                         Op("Nil", [])])])])
```

Implementation: Extending the Meta Language

```
module StrategoTiger
imports Tiger
imports Stratego [ Id    => StrategoId
                  Var    => StrategoVar
                  Term => StrategoTerm ]

exports
  context-free syntax
  "[[" Dec    "]" -> StrategoTerm    {cons("ToTerm")}
  "[[" FunDec "]" -> StrategoTerm    {cons("ToTerm")}
  "[[" Exp    "]" -> StrategoTerm    {cons("ToTerm")}

  "~"  StrategoTerm -> Exp           {cons("FromTerm")}
  "~*" StrategoTerm -> {Exp ";" }+   {cons("FromTerm")}

variables
  [xyzfgh] [0-9]* -> Id           {prefer}
  [e] [0-9]*     -> Exp           {prefer}
  "e" [0-9]* "*" -> {Exp ";" }+  {prefer}
  "fd" [0-9]* "*" -> FunDec+     {prefer}
```

Implementation: Extending the Meta Language

```
module StrategoTiger
imports Tiger
imports Stratego [ Id    => StrategoId
                  Var    => StrategoVar
                  Term => StrategoTerm ]

exports
  context-free syntax
  "[[" Dec    "]" -> StrategoTerm    {cons("ToTerm")}
  "[[" FunDec "]" -> StrategoTerm    {cons("ToTerm")}
  "[[" Exp    "]" -> StrategoTerm    {cons("ToTerm")}

  "~"  StrategoTerm -> Exp           {cons("FromTerm")}
  "~*" StrategoTerm -> {Exp ";" }+   {cons("FromTerm")}

  variables
  "[xyzfgh][0-9]* -> Id           {prefer}
  "[e][0-9]*      -> Exp          {prefer}
  "e"[0-9]* "*"   -> {Exp ";" }+  {prefer}
  "fd"[0-9]* "*"  -> FunDec+      {prefer}
```

Implementation: Extending the Meta Language

```
module StrategoTiger
imports Tiger
imports Stratego [ Id    => StrategoId
                  Var    => StrategoVar
                  Term => StrategoTerm ]

exports
  context-free syntax
  "[[" Dec    "]" -> StrategoTerm    {cons("ToTerm")}
  "[[" FunDec "]" -> StrategoTerm    {cons("ToTerm")}
  "[[" Exp    "]" -> StrategoTerm    {cons("ToTerm")}

  "~"  StrategoTerm -> Exp          {cons("FromTerm")}
  "~*" StrategoTerm -> {Exp ";" }+  {cons("FromTerm")}

  variables
  [xyzfgh] [0-9]* -> Id            {prefer}
  [e] [0-9]*     -> Exp            {prefer}
  "e" [0-9]* "*" -> {Exp ";" }+   {prefer}
  "fd" [0-9]* "*" -> FunDec+      {prefer}
```

Anti-quotation: in-
pressions into o-
sions

Implementation: Extending the Meta Language

```
module StrategoTiger
imports Tiger
imports Stratego [ Id    => StrategoId
                  Var    => StrategoVar
                  Term => StrategoTerm ]

exports
  context-free syntax
  "[[" Dec    "]" ]" -> StrategoTerm    {cons("ToTerm")}
  "[[" FunDec "]" ]" -> StrategoTerm    {cons("ToTerm")}
  "[[" Exp    "]" ]" -> StrategoTerm    {cons("ToTerm")}

  "~" StrategoTerm -> Exp                {cons("FromTerm")}
  "~*" StrategoTerm -> {Exp ";" }+      {cons("FromTerm")}

  variables
  [xyzfgh] [0-9]* -> Id                    {prefer}
  [e] [0-9]*      -> Exp                    {prefer}
  "e" [0-9]* "*"  -> {Exp ";" }+          {prefer}
  "fd" [0-9]* "*" -> FunDec+              {prefer}
```

Declare meta-variables
and subject sorts

Meta Variables

TraceProcedure :

```
[[ function  $f(x^*) = e$  ]] ->
```

```
[[ function  $f(x^*) = (\text{enterfun}(s); e; \text{exitfun}(s))$  ]]
```

where

```
!  $f \Rightarrow s$ 
```

meta-variables

object identifiers

variables

```
[xyzfgh] [0-9]* -> Id {prefer}
```

```
[s] [0-9]* -> StrConstr {prefer}
```

```
[ijkl] [0-9]* -> IntConst {prefer}
```

```
[e] [0-9]* -> Exp {prefer}
```

```
"e" [0-9]* "*" -> {Exp ";" }+ {prefer}
```

```
"a" [0-9]* "*" -> {Exp "," }+ {prefer}
```

```
"fd" [0-9]* "*" -> FunDec+ {prefer}
```

Anti-Quotation

TraceProcedure :

```
[[ function  $\tilde{f}(\tilde{*xs}) = \tilde{e}$  ]] ->
```

```
[[ function  $\tilde{f}(\tilde{*xs}) = (\text{enter}(\tilde{s}); \tilde{e}; \text{exit}(\tilde{s}))$  ]]
```

where

```
!f => s
```

Distinguish meta-variables by anti-quotation

TraceProcedure :

```
[[ function  $\tilde{f}(\tilde{*xs}) = \tilde{e}$  ]] ->
```

```
[[ function  $\tilde{f}(\tilde{*xs}) =$ 
```

```
  (print( $\tilde{\text{String}}(\langle \text{conc-strings} \rangle(f, " \text{entry}"))$ ));
```

```
   $\tilde{e}$ ;
```

```
  print( $\tilde{\text{String}}(\langle \text{conc-strings} \rangle(f, " \text{exit}"))$ )]]
```

Splice code generated by meta-computation into object code

```
cong1 = [| if <s> then <id> else <id> |]
```

```
cong2 = [| let <*map(s)> in <*id> end |]
```

```
cong3 = [| let <fd:s> in <*id> end |]
```

```
cong4 = [| let <fd*:map(s)> in <*id> end |]
```

Concrete syntax for congruences

context-free syntax

```
"<"      StrStrategy ">" -> Exp      {cons("FromApp")}
```

```
"<*"     StrStrategy ">" -> Dec*   {cons("FromApp")}
```

```
"<fd:"   StrStrategy ">" -> FunDec {cons("FromApp")}
```

```
"<fd*:"  StrStrategy ">" -> FunDec+ {cons("FromApp")}
```


Exploding Embedded Abstract Syntax: Example

```
[[ x := let ds in ~* es end ]] -> [[ let ds in x := (~* es) end ]]
```

```
Rule(ToTerm(Assign(Var(meta-var("x")),  
                  Let(meta-var("ds"), FromTerm(Var("es"))))),  
     ToTerm(Let(meta-var("ds"),  
              [Assign(Var(meta-var("x")),  
                      Seq(FromTerm(Var("es")))])))))
```

```
Rule(Op("Assign", [Op("Var", [Var("x")]),  
                  Op("Let", [Var("ds"), Var("es")])]),  
     Op("Let", [Var("ds"),  
               Op("Cons", [Op("Assign", [Op("Var", [Var("x")]),  
                                         Op("Seq", [Var("es")])]),  
                           Op("Nil", [])])])])
```

```
Assign(Var(x), Let(ds, es)) -> Let(ds, [Assign(Var(x), Seq(es))])
```

SGLR: Scannerless Generalized LR Parsing

Restricted classes of context-free grammars not closed under composition.

- ▶ LR/LL parsers do not compose
- ▶ Scanners (regular grammars) do not compose

Scannerless Generalized LR Parsing

- ▶ Integration of lexical and context-free syntax
- ▶ Handle full class of context-free grammars
- ▶ Context-based disambiguation
- ▶ Unbounded lookahead
- ▶ Supports *natural* syntax definition
- ▶ Limitation: only *context-free* grammars

- ▶ Java code generation and transformation
 - ▶ Java-front
- ▶ XML generation in Stratego
 - ▶ Available in Stratego/XT
- ▶ Handcrafted pretty-printers: Box embedded in Stratego
 - ▶ Available in Stratego/XT
- ▶ Meta Stratego
 - ▶ Stratego Compiler
 - ▶ Stratego code generators
- ▶ Meta SDF
 - ▶ Code generators in Stratego/XT

```
function webpage(title : elt, body : elt) : elt =  
  <html>  
    <head>  
      <title> $title </title>  
    </head>  
    <body>  
      $body  
    </body>  
  </html>
```

Embed XML in a programming language

Application: Stratego/XML

```
ra2mathml(s) =
  !%>
  <?xml version="1.0"?>
  <math xmlns="http://www.w3.org/1998/Math/MathML">
    <% s %>
  </math>
  <%
```

```
ra-to-presentation-mathml(x) :
  Project(ps, r) ->
    %><mrow>
      <msub>
        <mo>&pi;</mo>
        <mrow>
          <mfenced open="" close="">
            <% <map(x)> ps :: * %>
          </mfenced>
        </mrow>
      </msub>
      <mfenced>
        <% <x> r %>
      </mfenced>
    </mrow><%
```

ExpElt :

```
[[ <tag> cont* </tag> ]] ->
[[ let var x := contents[k] of nil
   in ( e* );
   elt{tag = s, text = "", contents = x, size = k}
   end ]]
where
  new => x; !tag => s
; <length> [cont*] => k
; <dec; upto> k => is
; <zip(
  \ (cont, i) -> [[ x[i] := <content> cont </content> ]] \
)> ([cont*], is) => [e*]
```

Embedding can be nested

Application: Stratego/Stratego

Desugar :

```
[[ s => t ]] -> [[ s ; ?t ]]
```

Desugar :

```
[[ <s> t :S]] -> [[ !t ; s ]]
```

Desugar :

```
[[ f(as) : t1 -> t2 where s ]]  
->  
[[ f(as) = ?t1 ; where(s) ; !t2 ]]
```

Desugar :

```
[[ if s1 then s2 else s3 end ]]  
->  
[[ where(s1) < s2 + s3 ]]
```

Transformation of Stratego programs in Stratego

Application: Stratego/Box

`expr-to-box :`

```
Plus(b1, b2) -> H hs=1 [ b1 "+" b2]
```

`UglyPrint :`

```
If(b1, b2, b3) ->
```

```
V vs=0 [
```

```
  H hs=0 [KW["if"] "(" b1 ")"]
```

```
  b2
```

```
  KW["else"] b3]
```

`PrettyPrint :`

```
If(b1, b2, If(b3, b4, b5)) ->
```

```
V vs=0 [
```

```
  H hs=0 [KW["if"] "(" b1 ")"]
```

```
  b2
```

```
  H hs=1 [KW["else"] H hs=0 [KW["if"] "(" b3 ")"]]
```

```
  b4
```

```
  KW["else"] b5]
```


Talk on Tuesday!

Embed Java syntax in Java

context-free syntax

```
"type" "[" Type "]" -> MetaExpr {cons("ToMetaExpr")}
```

variables

```
"e" [0-9]* -> Expr {prefer}
```

```
"e" [0-9]* "*" -> {Expr ", "*} {prefer}
```

Assimilation rules for Eclipse JDT Core API

Assimilate(r) :

```
type [ double ] -> [ ast.newPrimitiveType(PrimitiveType.DOUBLE) ]
```

Assimilate(r) :

```
[ y(e*) ] -> [
  { | MethodInvocation x = ast.newMethodInvocation();
    x.setName(ast.newSimpleName("~y"));
    bstm* | x | }
]
```

```
]
```

```
where <newname> "inv" => x
      ; <ExplodeArgs(r | x)> e* => bstm*
```

Extend meta language with object language syntax

- ▶ combine arbitrary meta and object language
- ▶ meta-language does not need to be designed for this purpose
- ▶ limitation: language should have context-free syntax

Modular syntax definition is essential

- ▶ reuse existing syntax definitions – no changes needed

Scannerless Generalized-LR parsing

- ▶ Only context-free grammars closed under composition
- ▶ No compositionality: regular grammars, LR, LL